ABOUT ISTE
The International Society for Technology in Education (ISTE) is home to a passionate community of global educators who believe in the power of technology to transform teaching and learning, accelerate innovation and solve tough problems in education.

ISTE inspires the creation of solutions and connections that improve opportunities for all learners by delivering: practical guidance, evidence-based professional learning, virtual networks, thought-provoking events and the ISTE Standards. ISTE is also the leading publisher of books focused on technology in education. For more information or to become an ISTE member, visit iste.org. Subscribe to ISTE’s YouTube channel and connect with ISTE on Twitter, Facebook and LinkedIn.

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Whether you’re a classroom teacher, librarian, district leader or teacher educator, ISTE books are your answer to effective districtwide PD and professional learning to meet your goals or tech initiatives.

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ISTE U COURSES
Welcome to our classroom! If you’re looking for an engaging, interactive learning experience for your own professional growth or for your colleagues, consider online courses from ISTE U. These flexible online courses put pedagogy first. They’re built to help educators, librarians, technology coaches and education leaders develop digital competencies and advance their careers by exploring critical topics in education.

Courses range from two-hour, fully self-paced to 15-hour, cohort-based experiences led by an expert instructor. Discounts are available to group registrations for 10 or more people, and larger groups have the option to form a private cohort with customizable dates, messaging and admin access. For more information, email isteu@iste.org.

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JUMP START GUIDE
Get quick and easy-to-reference information on hot topics with our jump start guides! Great for PD and practical application in the classroom. Look for this icon to see which ones are available on iste.org or wherever you purchase ISTE books.

ISTE U COURSE
Look for this icon to see which books have related professional learning courses through ISTE U. Check out the course listings in this catalog and online at iste.org/ISTEU.

VISIT ISTE.ORG TO LEARN MORE
ACCESSIBILITY AND INCLUSION

Dive Into UDL, Second Edition
Immersive Practices to Develop Expert Learners
Kendra Grant, Luis Perez

UDL is a framework for designing instruction that meets the needs of every learner. This book is meant to support your professional learning, giving you options and choice in how you build your knowledge.

In this updated edition, readers will learn how to incorporate accessible learning materials and technologies into their instructional design to ensure choice for learners and help them develop into independent, motivated expert learners.

$35.99 • July 2022 • 272 pages • 7.5 × 9.25 • 9781564849335 • iste.org/DiveIntoUDL2

The Maker Playbook
A Guide to Creating Inclusive Learning Experiences
Caroline D. Hoebig

School leaders and classroom teachers alike are looking for ways to integrate maker learning into their work in meaningful ways, but they simply don’t have the time, capacity or resources to review, synthesize or adapt existing models into their own school systems. The Maker Playbook offers a vision and the tools needed to streamline the process, including high-impact strategies you can put directly into action to foster an inclusive maker learning environment.

$34.99 • September 2021 • 240 pages • 7.5 × 9.25 • 9781564849199 • iste.org/MakerPlaybook

Inclusive Learning 365
Edtech Strategies for Every Day of the Year
Christopher Bugaj, Karen Janowski, Mike Marotta, Beth Poss

Designed to be read one day — and page — at a time, this book from four inclusive learning experts offers 365 strategies for implementing technology to design inclusive experiences that can be implemented immediately in order to provide meaningful instruction. The heart of the book is the shift in mindset that occurs by exploring a different practical, inclusive strategy each day and infusing these strategies into everyday practice.

$39.99 • August 2021 • 408 pages • 8 × 10 • 9781564848857 • iste.org/Inclusive365

“...must-have book for all education professionals, with practical real-world examples of ways to support all students. It is a strategy-forward approach to finding tools to meet the needs of all tasks and learners!”

— ELISA WERN, OT AND AT SPECIALIST

The New Assistive Tech
Make Learning Awesome for All!
Christopher Bugaj

The New Assistive Tech is a catalyst for breaking down walls between special education and general education, and will help all educators realize they have tech knowledge (and can build upon that knowledge) that can be used to support students, especially those with disabilities.

$39.99 • April 2018 • 272 pages • 7.5 × 9.25 • 9781564846884 • iste.org/NewAssistiveTech

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Environmental Science for Grades 6–12
A Project-Based Approach to Solving the Earth’s Most Urgent Problems
James Fester, Jorge Valenzuela
Project-based learning (PBL), with its emphasis on inquiry and authentic challenges, can be an effective approach to teaching environmental science (ES). Those new to PBL may not feel they have adequate training. Likewise, teachers who haven’t taught ES may question how to incorporate it into their curriculum. This book addresses both situations, providing practical guidance, along with examples of technology-rich, learner-centered student projects mapped to Next Generation Science Standards and ISTE Standards, and covering a range of timely and cross-curricular topics.

$34.99 • October 2021 • 240 pages • 7.5 × 9.25 • 9781564849250 • iste.org/EnvironmentalSci

Distance Learning for Elementary STEM
Creative Projects for Teachers and Families
Amanda Thomas
From designing a zoo, to learning to garden, to exploring the night sky, you’ll find eight STEM lessons that are creative, hands-on and engaging for elementary learners. Written for teachers and parents, this book unpacks STEM integration across multiple subjects, with connections to the ISTE Standards. The book also includes play-based lessons for young learners, and ideas for innovative design challenges.

$34.99 • March 2021 • 176 pages • 7.5 × 9.25 • 9781564848710 • iste.org/ElementarySTEM

Transform Your Math Class
Digital Age Tools to Spark Learning
Amanda Thomas
Transform Your K-5 Math Class and Transform Your 6-12 Math Class provide research-backed approaches and detailed classroom examples to illustrate practical strategies for integrating technology in the math classroom.

Transform Your K-5 Math Class
$34.99 • January 2020 • 140 pages • 7.5 × 9.25
9781564848024 • iste.org/MathElementary

Transform Your 6-12 Math Class
$34.99 • January 2020 • 140 pages • 7.5 × 9.25
9781564848062 • iste.org/MathSecondary

Building a K-12 STEM Lab
A Step-by-Step Guide for School Leaders and Tech Coaches
Deborah Kantor Nagler, Martha Osei-Yaw
This book addresses the challenge of establishing a successful STEM lab from the perspective of the leader, identifying opportunities for capacity building and ensuring equal access and equity for all students.

$34.99 • November 2018 • 152 pages • 7.5 × 9.25
9781564847003 • iste.org/STEMlab

Teaching AI
Exploring New Frontiers for Learning
Michelle Zimmerman
Drawing from a broad variety of expert voices, this book explores some of the ways AI can improve education. Links to media artifacts from trusted sources will help make your learning experience more dynamic, while also providing additional resources to use in your classroom.

$35.99 • December 2018 • 216 pages • 7.5 × 9.25
9781564847058 • iste.org/TeachAI

Nurturing Young Innovators
Cultivating Creativity in the Classroom, Home and Community
Laura McLaughlin, Stephanie Smith Budhai
This book offers elementary teachers practical tools and ideas to foster risk-taking, curiosity and creative thinking in their students, helping them succeed as lifelong innovators.

$29.99 • August 2017 • 182 pages • 7.5 × 9.25
9781564843906 • iste.org/NurturingLearners
While there are books that discuss the intersection of arts and computer science (CS), there are none that cover the content overlaps between CS and the arts beyond a single programming environment, and that feature approaches and examples of practicing artists. Coding and the Arts fills that gap.

CS sometimes gets a bad rap as dry, isolated and uninteresting work — the pursuit of analytically minded techies working alone. In reality, programming is deeply creative and enables artists of all types to discover new ways to express themselves. In this book, you’ll explore how to apply computation to stretch the possibilities in many art forms, as well as how to pave the way for entirely new ones. By approaching programming tools as artistic media, you’ll connect the dots between programming, creativity and artistic expression. Along the way, you’ll learn from a diverse set of computational artists and teachers who are using technology to push the bounds of traditional artistic media.
Creative Teaching Strategies

Storytelling With Purpose
Digital Projects to Ignite Student Curiosity

Storytelling enables us to make sense of the world and bring order to our thinking. Now more than ever, students are hungry for authentic learning experiences that offer opportunities to make an impact beyond the classroom. With practical advice and examples of how to plan, create, publish and assess student stories, this book offers a fresh approach to digital storytelling. And it includes guidance on how to provide students with the tools and structure they need to develop a mindset of curiosity, agency and purpose.

Establishing digital storytelling as a framework for learning rather than a separate add-on project or a way to record work being done in other subject areas, the book covers various types of digital storytelling — from infographics and social media posts to podcasts and video documentaries — and demonstrates how to choose the best ways to incorporate digital storytelling into curricula.

About the Author
Michael Hernandez is an award-winning cinema and journalism teacher whose work focuses on digital storytelling, media literacy and social justice. As an author, speaker and consultant, he helps educators empower students to find passion and purpose in their learning so they can make a positive impact in their communities.

Bring History and Civics to Life
Lessons and Strategies to Cultivate Informed, Empathetic Citizens
Karalee Wong Nakatsuka, Laurel Aguilar-Kirchoff

With this book, two dynamic, award-winning educators draw clear connections between history, civics, community — and technology — in meaningful and actionable ways to deepen students’ understanding of democratic processes and civic engagement. Using edtech and instructional design as entry points, the book highlights pedagogically sound practices to build critical thinking skills, and offers classroom examples from a wide range of educators to show how to implement these strategies in the classroom.

$34.99 - November 2022 - 152 pages - 7.5 × 9.25 - 9781564849359 - iste.org/History2Life

Moviemaking in the Classroom
Lifting Student Voices Through Digital Storytelling
Jessica Pack

Written by an award-winning classroom teacher with years of experience integrating moviemaking into curriculum, Moviemaking in the Classroom offers quick-start lesson plans to help students amplify their voices and effect change through moviemaking. Also included are practical suggestions for removing barriers from the storytelling process, such as how to provide more opportunities for students to tell their stories during a single academic year.

$34.99 - October 2021 - 152 pages - 7.5 × 9.25 - 9781564849281 - iste.org/Moviemaking

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
The Immersive Classroom
Create Customized Learning Experiences With AR/VR
Jaime Donally

This book highlights the possibilities of immersive technology to make an impact for all student populations. Our classrooms are filled with individuals who learn in diverse ways, and educators need creative teaching approaches to enrich learning for students of all levels. When applied effectively, immersive technology can target students’ interests and empower students’ choices in their learning. Readers will gain insights into customizing tools through app hacking and app smashing; discover the ways that immersive technology can deepen student engagement and activate learning through hunts, breakouts and labs; and explore global collaboration.

$29.99 • March 2021 • 128 pages • 7.5 × 9.25 • 9781564848536 • iste.org/ImmersiveClassroom

“Jaime [Donally] focuses on a personalized approach to learning and embeds standards and skills into everyday lessons and routines, making immersive technology not just an add-on, but rather an extension to learning through powerful and personal experiences.”

— FROM THE FOREWORD BY MARIALICE B.F.X. CURRAN

Learning Transported
Augmented, Virtual and Mixed Reality for All Classrooms
Jaime Donally

Learning Transported provides practical insights and classroom examples to help educators plan and establish goals for using immersive technology in the classroom. The book offers tips for selecting the best devices and platforms, lesson plans mapped to standards and content areas, and a wealth of low- to no-cost tools that can be used to create engaging AR and VR experiences.

$29.99 • April 2018
128 pages • 7.5 × 9.25
9781564843999
iste.org/TransportLearning

Awesome Sauce
Create Videos to Inspire Students, Engage Parents and Save You Time
Josh Stock

The ability to use video to communicate has become a basic element of literacy — inside and outside the classroom. Structured like a cookbook, this playful, fun-to-read guide shows educators how to make simple videos that explain assignments, welcome students to new schools and grades, differentiate lessons for a range of learning levels and more. The book also helps teachers use video to address common issues like enhancing classroom culture and managing parent communication.

$29.99 • June 2020
136 pages • 7 × 9
9781564848499
iste.org/AwesomeSauce

Chart a New Course
A Guide to Teaching Essential Skills for Tomorrow’s World
Rachelle Dene Poth

In researching the top skills students need to succeed in the future, author Rachelle Dene Poth identified the following: ability to communicate, work in teams, think creatively, problem-solve and design. This book shows educators how to help students develop these essential skills through authentic, real-world learning experiences. You’ll discover how to weave these activities into instruction, with “5 to Try” ideas for getting started and lessons learned along the way.

$29.99 • March 2020
144 pages • 7 × 9
9781564848291
iste.org/EssentialSkills

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
STEAM Power
Infusing Art Into Your STEM Curriculum
Tim Needles
From artist/educator Tim Needles comes a fresh and unique approach to STEAM topics, focusing on creativity, innovation and collaboration. This engaging guide includes project ideas and best practices, while providing insight from educators in the field. Technologies covered include: coding, robotics, 3D printing, virtual and augmented reality, photography, video, animation and digital drawing. The book also addresses several different approaches to bringing STEAM learning to the next level, such as global learning, project-based learning, makerspaces and social-emotional learning.

“With STEAM Power, Needles takes us where all schools need to be if we want to succeed in the future. STEAM Power is an urgent and transformative guide, an essential read.”
– GLENN ROBBINS, SUPERINTENDENT OF BRIGANTINE SCHOOL DISTRICT, BRIGANTINE, NEW JERSEY

Power Up Your Classroom
Reimagine Learning Through Gameplay
Lindsey Blass, Cate Tolnai
With a uniquely engaging style, Power Up Your Classroom helps educators understand the benefits of gamification and game-based learning, and empowers them to design learning experiences that leverage gameplay to increase motivation and engagement, and build classroom community.

Sketchnoting in the Classroom
A Practical Guide to Deepen Student Learning
Nichole Carter
Follow along as author Nichole Carter shows how sketchnotes can help students retain new material, develop skills to articulate empathy and build connections to larger concepts. The book includes strategies for helping students feel successful in the process, for example, asking them what their brain is telling them, asking how they learn best and encouraging the process through specific note-taking strategies.

Make, Learn, Succeed
Building a Culture of Creativity in Your School
Mark Gura
Using rich examples and ready-to-implement activities, this book demonstrates how to establish a creativity-inspiring learning environment and an instructional practice that encourages curiosity and play.

Reward Learning with Badges
Spark Student Achievement
Brad Flickinger
This book shares how and why badges work, and the secrets to designing great challenges that motivate students to build skills and take control of their learning. Learn everything you need to know to start badging, including how to introduce badging to students, faculty and parents, how to design physical and digital badges, how to relate badges to standards and curricular goals and more.
Deepening Digital Citizenship
A Guide to Systemwide Policy and Practice

How can education leaders provide comprehensive support to implement key digital citizenship practices? Are we creating one-size-fits-all digital citizenship curriculum? How can we bring together partners from diverse backgrounds and abilities to expand the meaning of digital citizenship? This book addresses all these questions and more, showing educators of all levels how to implement digital citizenship in an inclusive and equitable manner. Readers will learn strategies for building the capacity to develop and deliver professional learning to support a systemwide digital citizenship program implementation.

About the Authors

Carrie Rogers-Whitehead is the founder of Digital Respons-Ability, which works with educators, parents and students to teach digital citizenship. She is the author of several books, including Digital Citizenship: Teaching Strategies and Practice from the Field (Rowman & Littlefield, 2019).

Vanessa Monterosa, Ed.D., serves as a senior associate partner for NewSchools Venture Fund, a nonprofit committed to investing in bold, innovative ideas to transform education. Prior to joining the NewSchools team, Monterosa dedicated seven years to successfully shaping system-level digital citizenship efforts across Los Angeles Unified, the nation’s second largest school district.

“Digital citizenship programs that look beyond safety and privacy concerns enable youth to discover how they can make a mark on today’s world and engage in it productively rather than simply being told what not to do and how not to interact.”

— FROM DEEPENING DIGITAL CITIZENSHIP

The Digital Citizenship Handbook for School Leaders
Fostering Positive Interactions Online

Mike Ribble, Marty Park

This book provides education leaders a strategic road map that demonstrates how to incorporate digital citizenship concepts into the curriculum so that instead of being “one more thing,” digital citizenship is threaded into the DNA of how educators teach and work.

Ethics in a Digital World
Guiding Students Through Society’s Biggest Questions

Kristen Mattson

Focusing on six big ethical questions being discussed in the technology sector and larger society today, this book helps students consider the systems in which they spend so much of their time, asking them to look at the technology around them through a critical lens.

Digital Citizenship in Action
Empowering Students to Engage in Online Communities

Kristen Mattson

Discover practical ways to take digital citizenship lessons beyond a conversation about personal responsibility so that you can create opportunities for students to become participatory citizens, actively engaging in multiple levels of community and developing relationships based on mutual trust and understanding with others in these spaces.
Developing Digital Detectives
Essential Lessons for Discerning Fact from Fiction in the ’Fake News’ Era
Jennifer LaGarde, Darren Hudgins

The current information landscape is driven by clicks, pushing content creators toward the same goal: a viral story. In this environment, where the tenets of ethics and accuracy are sometimes usurped by the need for engagement in the forms of follows, likes and shares, traditional strategies for determining information credibility are no longer sufficient. From the authors of Fact vs. Fiction, this book offers easy-to-implement lessons to support learners as they become “digital detectives,” looking for clues, questioning motives, uncovering patterns, developing theories and, ultimately, delivering a verdict. The book includes access to the author-created Digital Detective’s Evidence Locker, an online collection of over 100 resources that support the lessons in the book.

$34.99 • September 2021 • 248 pages • 7.5 × 9.25 • 9781564849052 • iste.org/DigDetectives

“This is not only a book for teachers and students, this is a book for all of us as we navigate the world of information overload. It reminds us of our collective responsibility as ‘human beings living in an information-saturated world’ to build our digital detective skills and interrupt the misinformation, disinformation and malinformation.”
— CHRIS TUTTELL, LIBRARIAN, SOUTH GARNER HIGH SCHOOL, NORTH CAROLINA

Fact vs. Fiction
Teaching Critical Thinking Skills in the Age of Fake News
Jennifer LaGarde, Darren Hudgins

Help students discern fact from fiction in the information they access not only at school but in the devices they carry in their pockets and backpacks. This book provides strategies and support to help students develop the skills needed to effectively evaluate information they encounter online.

$34.99 • December 2018 • 160 pages • 7.5 × 9.25 • 9781564847041 • iste.org/FactvsFiction

Digital For Good
Raising Kids to Thrive in an Online World
Richard Culatta

In Digital for Good, edtech expert Richard Culatta argues that technology can be a powerful tool for learning, solving humanity’s toughest problems, and bringing us closer together. He offers a refreshingly positive framework for preparing kids to be successful in a digital world — one that encourages them to use technology proactively and productively — by outlining five qualities every young person should develop in order to become a thriving, contributing digital citizen.

$28.00 • July 2021 • 224 pages • 6.06 × 9.37 • 9781647823214 • iste.org/DigitalForGood

Spark Change
Making Your Mark in a Digital World
Olivia Van Ledtje, Cynthia Merrill

This book shows how connected learning opportunities help students develop an orientation toward social action, leading to a sense of empathy and kindness from interacting with the world. The book features young students as digital leaders, providing examples of digital activism and the power of authentic student voice and participation.

$27.99 • October 2019 • 176 pages • 5.5 × 8.5 • 9781564847867 • iste.org/SparkChange

Teach Boldly
Using Edtech for Social Good
Jennifer Williams

Teach Boldly is a guide for educators ready to apply innovative practices, meaningful technology use and global collaboration to drive the change they want to see in the world. Learn how to create a customized plan for education innovation, with strategies for constructing agile classroom environments, digital storytelling and communicating across lines of difference, and prioritizing feedback and active listening.

$35.99 • October 2019 • 232 pages • 7.5 × 9.25 • 9781564847942 • iste.org/TeachBoldly

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Leading From the Library, Second Edition
Help Your School Community Thrive in the Digital Age

Join a librarian and an education leader as they team up to explore the librarian’s role as a leader who works collaboratively to build relationships, mold culture and advocate for the needs of students and the community. Authors Shannon McClintock Miller and William Bass discuss the benefits of bringing the outside world into the library. They then address how librarians can lead in the greater education community by sharing resources and strategies, and partnering with school leaders to tell the story of the school community. The new edition includes chapters reflecting on the experiences of librarians during the COVID-19 pandemic and expanding the definition of literacy, with topics such as media and information literacy, and the importance of critical thinking and research as essential skills for students.

About the Authors
Shannon McClintock Miller is the K-12 district teacher librarian at Van Meter Community School District in Iowa. In 2013, she was named one of the Faces of Innovation by Broadband for America and was a featured Connected Educator with the Connected Educators projects in partnership with the U.S. Department of Education.

William Bass is the innovation coordinator for instructional technology, information and library media for the Parkway School District in St. Louis, Missouri. He has served as co-president of the Educational Technology Association of Greater St. Louis, and is a past president of the ISTE Board of Directors.

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Creative Journaling for Teachers
A Visual Approach to Declutter Thoughts, Manage Time and Boost Productivity
Nichole Carter

We are living in an age when “hustle” and “grind” are part of our daily lives. While teachers are expected to stay on top of their lengthy to-do lists, the demands on them are greater than ever. How can we provide the tools teachers and, by extension, their students need to declutter thoughts, manage time better and remain focused and productive?

With her approachable style, educator and trainer Nichole Carter demonstrates how unlocking the creative brain can help improve mental health and problem-solving ability, as well as lead to better self-awareness and time management. Filled with the author’s original illustrations, the book shares ideas and techniques for developing an effective, personalized system to improve productivity and address teacher burnout. The book can also help teachers help students — particularly those in older grades — prioritize and think through their thoughts, goals and actions to be more productive learners.

$34.99 • August 2022 • 140 pages • 7 × 9 • 9781564849526 • iste.org/TeacherJournaling

“What if you could buy a blank journal and transform it into something that not only keeps track of your to-do list, but also your calendar, goals, and any number of things to help you reflect and be a more creative and productive you?”

— FROM CREATIVE JOURNALING FOR TEACHERS

Pathways to Well-Being
Helping Educators (and Others) Find Balance in a Connected World
Susan Brooks-Young, Sara Armstrong

We all want lives filled with balance, ease and contentment — but how do we get there? In Pathways to Well-Being, authors Susan Brooks-Young and Sara Armstrong share steps to increasing well-being and discuss how six elements — gratitude, positivity, focus, empathy, kindness and movement — impact daily life. All of us, especially educators, influence those around us — in our schools, in our communities and ultimately throughout the world. When we work toward supporting well-being for ourselves and others, our lives are enriched immensely.

This insightful book offers practical examples and activities aimed at helping educators manage their technology use, so they can find balance in work and life.

$29.99 • February 2019
128 pages • 5.5 × 8.5
9781564847690
iste.org/FindBalance

Stretch Yourself
A Personalized Journey to Deepen Your Teaching Practice
Caitlin McLemore, Fanny Passeport

Stretch Yourself is chock-full of tools and strategies to show teachers, especially those new to the profession, how to stretch and innovate in their teaching. Using the metaphor of yoga — with its focus on process and practice — the authors take teachers on a journey of self-reflection and assessment, leading them through three stages: Breathe, Stretch and Meditate.

$29.99 • January 2019
240 pages • 7 × 9
9781564847485
iste.org/StretchYourself

“Pathways to Well-Being” and “Stretch Yourself” are available for pre-order now. When pre-ordering, you will have immediate access to a digital version of the book. The print books will ship in late January.
Engaging Young Readers
Practical Tools and Strategies to Reach All Learners
L. Robert Furman

Educators must be able to engage with readers at every level. They must also be able to evaluate where each student lies on the continuum and improve students’ skills to bring them to the appropriate level. Filled with practical activity suggestions, including choral reading, read-alouds, graphic organizers, writing workshops and more, this book encourages educators to explore how technology can be used to improve the skills of a wide range of readers.

$29.99 • April 2019 • 152 pages • 7.5 × 9.25 • 9781564847379 • iste.org/EngageReaders

Podcasting for Students
Tips and Tools to Drive Creative Expression
Michele Haiken

In this engaging and accessible guide, author Michele Haiken shares tips, tools and examples to get your students up and running with podcasting. Podcasts come in a variety of formats covering a wide range of content areas. With this in mind and informed by her book *New Realms for Writing*, Michele Haiken introduces teachers to the topic of podcasting, showing how to help students create informative and engaging works through this popular medium.

$12.99 • October 2020 • 6 pages • 8.5 × 11 • 9781564848772 • iste.org/PodcastingJSG

New Realms for Writing
Inspire Student Expression With Digital Age Formats
Michele Haiken

This book features a variety of teacher-created resources and samples of student work to illustrate how teachers can design inquiry units for their content area that are authentic and engage students, while developing digital age skills. The book provides insights into creating and using innovative materials and texts that are differentiated and personalized to student learners, specifically for teaching writing.

$34.99 • June 2019
144 pages • 7.5 × 9.25
9781564848790
iste.org/WritingRealms

Personalized Reading
Digital Strategies and Tools to Support All Learners
Michele Haiken with L. Robert Furman

This book presents ways to use technology to accommodate the reading styles of four different types of readers: the struggling reader, the reluctant reader, English learners and advanced readers. It offers classroom-ready ideas and strategies to help students select their own texts, conduct reading workshops and read both print and visual texts, while identifying what works best for each student to maximize learning and potential.

$34.99 • June 2018
176 pages • 7.5 × 9.25
9781564846877
iste.org/Personalized

Gamify Literacy
Boost Comprehension, Collaboration and Learning
Edited by Michele Haiken

In this friendly, accessible guide, top educators and gaming professionals share strategies, tools and activities to help classroom educators and tech coaches apply gaming and gamification techniques to deepen student collaboration and critical thinking, and improve literacy and content learning.

$29.99 • April 2017
176 pages • 7.5 × 9.25
9781564843869
iste.org/Gamify

Teaching Literacy in the Digital Age
Inspiration for All Levels and Literacies
Edited by Mark Gura

This book will provide you with dozens of storytelling activity ideas using a wide range of technologies. Each activity is tagged with a recommended level, main technologies used and literacy covered. Easily adapt the majority of the activities for any level with minor modifications, including for students with special needs and English Language Learners.

$29.99 • March 2014
254 pages • 7.5 × 9.25
9781564843395
iste.org/LiteracyDigitalAge

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
The Technology Coordinator’s Handbook
Fourth Edition
A Guide for Edtech Facilitators and Leaders

Technology coordinators and facilitators must be able to navigate the complexities of a school community’s technology needs and serve a variety of individuals, including students, teachers and administrators. With its detailed, practical approach, The Technology Coordinator’s Handbook has established the standard in clarifying the wide variety of tasks and responsibilities faced by those in this critical role. Readers will learn how to be more effective learners and leaders so they can better assist students and teachers in managing technology use and dealing with technology challenges. The book also offers strategies for education leaders to successfully integrate technology into school and district operations.

This expanded edition includes new chapters covering online and blended learning, and the future of the technology coordinator role. Additionally, the authors follow up with educators featured in the previous edition, who offer insights and discuss how the position has evolved due to the COVID-19 pandemic.

About the Authors
Max Frazier has more than 35 years of experience working in Kansas schools. He has served as a middle school teacher, university instructor, educational technology specialist and technology coordinator.

Doug Hearrington has worked in digital learning innovation and improvement, from elementary to postgraduate education, for nearly 25 years, during which time he has served as technology coordinator at all levels in K-12 schools.

The Edtech Coaching Primer
Supporting Teachers in the Digital Age Classroom
Ashley McBride

The role of the edtech coach is often misunderstood, which can cause funding to be diverted and leads to these roles being cut or never created. It’s also not uncommon for those who fill these roles to be asked to perform tasks that pull them away from their most impactful work — supporting teachers and improving learning. This book proposes a model that’s both flexible in its implementation and clear in defining actionable steps so that the edtech coaching role has the greatest possible impact.

Featuring checklists, templates and planning and evaluation tools, this book can be a catalyst for helping districts and schools develop a structure for edtech coaching to promote growth in digital teaching and learning.

“Like a good coach, this book helps all of the stakeholders see the need for the role, select the path that’s best for all parties, and guides the team on that journey. Ashley McBride has expertly tapped into her extensive experience to develop a wealth of guidelines, strategies, processes, road maps and resources certain to make your edtech coaching journey a successful one.”

- JAKE MILLER, AUTHOR AND PODCAST HOST, “EDUCATIONAL DUCT TAPE”
Adventures in Authentic Learning
21 Step-by-Step Projects From an Edtech Coach
Kristin Harrington

Not every teacher has a dedicated coach who can support them in the classroom. Even those who do can benefit from additional ideas and support from a seasoned coach. Written by an experienced instructional technologist, this book is designed to help fill this role, showing teachers how to empower students to take charge of their own learning and provide creative and authentic opportunities for students to demonstrate their knowledge through projects.

With this book, teachers will get the guidance they need to help students engage in learning experiences that allow them to reflect on their level of knowledge and what they need to learn, while exploring topics that correspond with their interests. Instead of providing text-based slideshow presentations that students read off a screen, teachers will learn to guide students in creating tutorial videos, providing peer reviews, curating their own resources and participating in debates.

$34.99 • December 2020 • 248 pages • 7.5 x 9.25 • 9781564848819 • iste.org/LearningAdventures

“Kristin’s ability to capture authentic learning adventures through her experiences as an educator and instructional coach made this a wonderful read. Not only do I now have a high-quality collection of a wide range of examples, resources and ready-to-use lesson plans … I have a guide to challenge myself to make some of these ideas my own and grow as an educator.”

— MICHAEL DREZEK, DISTRICT TECHNOLOGY INTEGRATOR, LAKE SHORE CENTRAL SCHOOL DISTRICT, ANGOLA, NEW YORK

Connect to Lead
Power Up Your Learning Network to Move Your School Forward
Jacie Maslyk

This book discusses the benefits of learning networks and the ways positive relationships can enhance learning for all students, teachers and leaders. It explores how technology can be leveraged to maximize learning, by connecting learners across boundaries, creating open lines of communication, establishing a platform for idea sharing and incorporating innovation within all professional learning opportunities.

$29.99 • June 2019
152 pages • 7.5 x 9.25
9781564847782
iste.org/ConnectToLead

The Edtech Advocate’s Guide to Leading Change in Schools
Mark Gura

The education field is in the midst of a complete digital transformation. Accordingly, tech coaches and other school leaders must shift from simply bringing technology into schools to identifying how the various elements of this changing landscape fit together to form an improved version of education.

This book offers insights to help new and emerging tech coaches guide digital school change and tips for understanding the process of change, resistance to change and how to move past it.

$25.99 • February 2018
132 pages • 5.5 x 8.5
9781564843944
iste.org/ChangeSchools

The Future-Ready Challenge
Improve Student Outcomes in 18 Weeks
L. Robert Furman

Incorporating digital age skills into curriculum can be daunting for educators, and getting started can be the hardest part. In this book, author and education leader L. Robert Furman breaks down the process into 18 challenges so that teachers can improve student outcomes based on digital age skills and future-minded progress in a single semester.

$21.99 • March 2017
142 pages • 5.5 x 8.5
9781564843852
iste.org/FutureReady

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Elevate Equity in Edtech

Expanding Inclusive Leadership Through the ISTE Standards

School leaders and administrators often view themselves as the instructional leaders of their schools, and for good reason. So much of what happens in a school revolves around leaders guiding educators to provide high-quality, engaging instruction. But due to their multiple responsibilities, some administrators are not fully aware of the technology and tools teachers are using, and could use additional insight into how technology can be used to innovate instruction and foster equity.

This book addresses these issues, with guidance on how to create an equitable technology landscape by implementing the ISTE Standards, which can provide structure for assessing technology use and serve as a gateway to equity for students, teachers, school leaders and more.

About the Author

Victoria Thompson is an education industry executive at Microsoft, an instructional designer for EduSpark and an ISTE Ambassador. She began her journey teaching fifth and sixth grade math and science in Summerville, South Carolina. A frequent presenter, she was recently named one of the top 30 K-12 IT influencers by EdTech Magazine.

Creative SEL

Using Hands-On Projects to Boost Social-Emotional Learning

Research shows that creativity can be beneficial for mental health and can help build critical skills such as empathy and introspection, while social-emotional learning (SEL) is an integral part of education and human development.

This book bridges these two ideas with a series of creative projects that foster SEL learning by promoting growth mindset, supporting mindfulness, offering ways to cope with anxiety and stress, and encouraging and guiding positive social activism.

Opening with an overview of research behind the integration of SEL and creativity, the book then features a variety of lessons based on the above themes, illustrating how to deepen SEL by integrating the arts and STEAM learning in creative and authentic ways.

About the Authors

Michele Haiken is an English teacher at Rye Middle School in Rye, New York, and an adjunct professor at Manhattanville College in Purchase, New York.

Mark Gura has been an educator for more than three decades. He is the author of multiple ISTE books, including The Edtech Advocate’s Guide to Leading Change in Schools and Make, Learn, Succeed, and is the editor of Teaching Literacy in the Digital Age.

Closing the Gap Series

Sarah Thomas, Nicol R. Howard, Regina Schaffer

Designed to reflect the contributions of multiple stakeholders seeking to ensure that digital equity is achieved on campuses, in classrooms and throughout education, this series offers historical and philosophical insights, while exploring challenges and solutions unique to teacher preparation programs, preservice and inservice teachers, and instructional coaches.

Digital Equity Strategies for Teacher Prep Programs

$29.99 • November 2018 • 152 pages • 5.5 × 8.5
9781564847133 • iste.org/DigEqTeaching

Digital Equity Strategies for the K–12 Classroom

$27.99 • April 2019 • 120 pages • 5.5 × 8.5
9781564847171 • iste.org/DigEqK12
Edtech for the K–12 Classroom, Second Edition
ISTE Readings on How, When and Why to Use Technology

*Edtech for the K–12 Classroom* is designed to empower current and future teachers to use technology effectively in their classrooms and schools. In this second edition, educators share their stories along with powerful tips for leveraging edtech meaningfully by connecting the ISTE Standards, a road map for transforming education with technology. The articles in this edition explore research-based approaches to teaching with technology, considerations for ensuring equity and inclusion, emerging technologies such as virtual reality and artificial intelligence (AI), and more.

$39.99 • June 2022 • 176 pages • 7.5 × 9.25 • 9781564849328 • iste.org/TeacherPrep2

Championing Technology Infusion in Teacher Preparation
A Framework for Supporting Future Educators
Editors: Arlene C. Borthwick, Teresa S. Foulger, Kevin J. Graziano

This book will help administrators in colleges and schools of education, as well as teacher educators in preparation programs, support the developmental needs of teacher candidates as they learn how to teach with technology. With action steps and getting-started resources in each chapter, the book is well-adapted for small group study and planning by collaborative leadership teams in colleges and schools of education. The book is also appropriate for the study of effective organizational change in education by graduate students.

$49.99 • July 2020 • Hardcover • 280 pages • 7 × 9 • 9781564848345 • iste.org/InfuseTech

Subscribe to ISTE’s peer-reviewed journals for the latest research on edtech and teacher education.

**Journal of Research on Technology in Education (JRTE)**
Editors: Albert A. Ritzhaupt, Kara Dawson

*JRTE* publishes articles that report on original research, project descriptions/evaluations, syntheses of the literature, assessments of the state of the art, and theoretical or conceptual positions that relate to the field of educational technology in teaching and learning, and inform P-16 school-based practice.

Annual subscription (6 issues): $149.00 • iste.org/JRTE

**Journal of Digital Learning in Teacher Education (JDLTE)**
Editors: Denise Lindstrom, Denise Schmidt-Crawford, Ann Thompson

*JDLTE* provides access to the growing body of research addressing the use of digital technologies in teacher education. Articles highlight contemporary trends and effective, creative and innovative uses of digital technologies that prepare preservice, inservice and teacher educators for teaching in technology-rich learning environments.

Annual subscription (4 issues): $99.00 • iste.org/JDLTE

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
It started with a simple observation: Students need their teachers present to answer questions or to provide help if they get stuck on an assignment; they don’t need their teachers present to listen to a lecture or review content. From there, Jon Bergmann and Aaron Sams began the flipped classroom. Students watched recorded lectures for homework and completed their assignments, labs, and tests in class with their teacher available. What they found was that their students demonstrated a deeper understanding of the material than ever before. This is the authors’ story, updated and expanded to ensure it’s as relevant to your classroom as ever.

In the revised edition of this landmark text, you’ll discover the flipped mastery model that allows students to learn at their own pace, furthering opportunities for personalized education. This simple concept is easily replicable in any classroom, doesn’t cost much to implement and helps foster self-directed learning.

About the Authors
Jon Bergmann teaches science and assists with staff development at Houston Christian High School in Houston. He also serves on the advisory board for TED Education. Bergmann has written or co-authored several books that have been translated into 13 languages.

Aaron Sams is an assistant professor of education at Saint Vincent College in Pennsylvania. He has co-authored many books on the flipped classroom concept, and regularly publishes his research on STEM education policy and practice.
In-Class Flip
A Student-Centered Approach to Differentiated Learning
Martha A. Ramírez, Carolina R. Buitrago
Written by two passionate teachers who have spent years testing this innovative approach to flipped learning, the book provides practical strategies and examples that support an effective in-class flip. Breaking down the idea of the in-class flip, the authors demonstrate how it differs from traditional flipped learning, and walk teachers through the many possibilities of this new approach, with details on how to implement it successfully from scratch.

The book explores ways to differentiate learning in terms of access and resources, pace, learning preference, grouping, content, choice, feedback, student support and mastery.

$34.99 • August 2022 • 172 pages • 7.5 × 9.25 • 9781564849588 • iste.org/InClassFlip

The Boundless Classroom
Designing Purposeful Instruction for Any Learning Environment
Nathan Lang-Road, James V. Witty
This book offers guidance for creating and sustaining rigorous and engaging blended learning solutions. Opening with lessons learned from the pandemic, the book addresses impacts on lesson design and delivery, student engagement, assessment, and teacher training and PD. The following chapters build on and address these experiences, with each chapter featuring strategies and examples of how to implement effective approaches to lesson design for blended and online instruction.

$37.99 • April 2022 • 240 pages • 7.5 × 9.25 • 9781564849311 • iste.org/Boundless

Learning First, Technology Second in Practice
New Strategies, Research and Tools for Student Success
Liz Kolb
This book extends the ideas of Kolb’s bestselling Learning First, Technology Second, offering an overview of the Triple E Framework and a step-by-step process for instructional designers and tech coaches to use the framework with classroom teachers for better lesson design. The book also includes 12 authentic lessons designed by elementary and secondary teachers, with suggestions on how to improve lessons with technology and examples of how two schools have integrated the framework across their district.

$39.99 • July 2020 • 264 pages • 7.5 × 9.25 • 9781564848383 • iste.org/TripleEPractice

Learning First, Technology Second
The Educator’s Guide to Designing Authentic Lessons
Liz Kolb
Learning with technology doesn’t happen because a specific tool revolutionizes education. It happens when proven teaching strategies intersect with technology tools, and yet it’s not uncommon for teachers to use a tool because it’s “fun” or because the developer promises it will help students learn. Learning First, Technology Second offers teachers the professional learning they need to move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.

$39.99 • March 2017 • 220 pages • 7.5 × 9.25 • 9781564848380 • iste.org/LearningFirst
The six-book *Mobile Learning Mindset* series shares practical knowledge and strategies for successful implementation of K-12 BYOD programs and 1:1 initiatives. The collection provides district leaders, principals, teachers, IT staff, educational coaches and parents with the information they need to make any mobile learning program a success. Carl Hooker is the founder of LearnFestATX (formerly known as iPadpalooza), a three-day festival that celebrates the cultural shift that technology has brought about in education and the world. He guest authors a regular blog on *Tech & Learning* and has written guest blogs for HuffPost and Edutopia. He also hosts the ISTE “Learning Unleashed” podcast on BAM Radio and co-hosts the future-ready podcast “Undisrupted.”

**The Perfect Blend**  
A Practical Guide to Designing Student-Centered Learning Experiences  
*Michele Eaton*  
In *The Perfect Blend*, you’ll learn how to create a “homemade recipe” for effective blended learning for your students. Rather than focusing on finding and implementing a specific established model, author Michele Eaton shows teachers how to embrace the flexibility of blended learning to take an active role as a designer of learning and, in the process, help students become advocates for their education.

**Design Ed**  
Connecting Learning Science Research to Practice  
*Angela Elkordy and Ayn Keneman*  
This book lays out the intersection between theory, design and reflective practice to help educators understand individual learner differences and the impact of context upon learning. With this foundation, you’ll develop the skills you need to design powerful and effective learning experiences, particularly when using digital technologies.

**Reinventing Project-Based Learning, Third Edition**  
Your Field Guide to Real-World Projects in the Digital Age  
*Suzie Boss and Jane Krauss*  
This updated edition of the bestselling book offers educators new examples of the latest tools, assessment strategies and promising practices that are poised to shape education in the future. Along with coverage of computational thinking and coding, equity considerations and emerging trends like augmented and virtual reality, the book features spotlights from educators and a deeper focus on gold standard and high-quality PBL.

**The Global Educator**  
Leveraging Technology for Collaborative Learning & Teaching  
*Julie Lindsay*  
In this book, author and global education forerunner Julie Lindsay presents pedagogical approaches and frameworks for global online collaborative learning, technology resources to empower educators and education leaders to make meaningful connections, and case studies and contributions from more than 100 global educators who are providing their students with invaluable educational experiences.
Infusing Technology in the Classroom
Valerie Morrison, Stephanie Novak, Tim Vanderwerff

In this two-book series, you’ll learn how to shift your instructional practice and leverage technology to meet today’s curriculum education standards for grades K–12. Each book addresses issues that digital age students face and examines the importance of tailoring their learning experiences using technology. The books include classroom-tested lesson ideas in English language arts, math, science and social studies, mapped to ISTE and tech-related standards, to support college and career readiness for students. Also included are practical ideas and up-to-date resources (apps, software and websites) for meeting college- and career-readiness standards for each grade level.

Infusing Technology in the K–5 Classroom
A Guide to Meeting Today’s Academic Standards
$34.99 • August 2019 • 240 pages • 7.5 × 9.25 • 9781564844745 • iste.org/MeetStandardsK5

Infusing Technology in the 6–12 Classroom
A Guide to Meeting Today’s Academic Standards
$34.99 • August 2019 • 240 pages • 7.5 × 9.25 • 9781564844746 • iste.org/MeetStandards612
The ISTE Standards provide the competencies for learning, teaching and leading in the digital age, providing a comprehensive road map for the effective use of technology in schools worldwide. Learn more about the standards at iste.org/Standards.

**ISTE Standards in Action**
*Using Technology to Learn, Teach, Lead and Coach*
It’s one thing to read a set of standards and another to put them into practice as a professional in the classroom. This guide is your road map to understanding what the ISTE Standards look like in practice. It provides an overview of each of the standards sections — students, educators, education leaders and computational thinking competencies — along with examples of specific standards put into practice, resources to try and tips for getting started.

$12.99 • August 2022
6 laminated pages
8.5 x 11 - 9781564849694
iste.org/StandardsGuide

**Education Reimagined**
*Leading Systemwide Change With the ISTE Standards*
*Helen Crompton*
This booklet contains examples of how those in specific leadership roles can use the ISTE Standards in their work; reflection questions for all leadership roles; vignettes demonstrating how a variety of leaders in a diverse range of schools have embraced the ISTE Standards for Education Leaders; and an explanation of other frameworks and standards that connect with and complement the Education Leader Standards.

$15.99 • June 2018 • 44 pages
8.375 x 10.875 - 9781564846894
iste.org/LeaderGuide

**ISTE Standards for Students**
*A Practical Guide for Learning With Technology*
*Susan Brooks-Young*
This booklet includes the ISTE Standards for Students, nine scenarios describing authentic learning activities that build Student Standards skills, skills by age band to support the design of learning activities at each level, a crosswalk comparing the ISTE Standards for Students (2016) to the Student Standards (2007) and a prerequisite foundational technology skills scope and sequence document.

$15.99 • June 2018 • 48 pages
8.375 x 10.875 • 9781564843982
iste.org/StudentStandards

**Transform Learning Through Technology**
*A Guide to the ISTE Standards for Coaches*
*Helen Crompton*
This guide to the ISTE Standards for Coaches will help define the role of the coach; show how it relates to the roles addressed in the ISTE Standards for Students, Educators and Education Leaders; share information from research and the learning sciences relating to coaching cycles and methodologies; and present scenarios from coaches in diverse situations and with varied backgrounds.

$15.99 • March 2020 • 46 pages
8.375 x 10.875 - 9781564848543
iste.org/CoachesGuide

**ISTE Standards for Educators**
*A Guide for Teachers and Other Professionals*
*Helen Crompton*
This guide is your go-to resource for understanding, preparing for and adopting the ISTE Standards for Educators. It provides a deeper look at the Educator Standards, advice on getting started with implementing the standards, and profiles and tips for adopting the standards by role.

$14.99 • June 2017 • 54 pages
8.375 x 10.875 • 9781564843951
iste.org/EducatorStandards

**Computational Thinking Meets Student Learning**
*Extending the ISTE Standards*
*Kiki Prottsman*
The information in this guide will provide a framework and structure to build creative learning opportunities in CT and increase students’ ability to adapt to unfamiliar challenges, allowing for more success with innovative lesson plans.

$14.99 • January 2019 • 24 pages
8.375 x 10.875 - 9781564847614
iste.org/CTLearning

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JUMP START GUIDES

ISTE Jump Start Guides provide quick, easy-to-reference information on education’s hottest topics. Get a jump on designing online lessons, teaching immersive tech and coding, starting an esports program for your school and more. Browse all guides at iste.org/jumpstartguides.

**AI in the Classroom**
*Strategies and Activities to Enrich Student Learning*
*Nancye Blair Black*

Educators and education leaders urgently need to get up to speed and equip themselves to teach students about AI. With this guide, you’ll explore a variety of AI technologies that have incredible potential to impact teaching and learning, and discover strategies for designing and implementing AI lessons and projects that empower students as creative communicators, innovative designers and digital citizens.

$12.99 • July 2023 • 6 pages • 8.5 × 11 • 9781564845013 • iste.org/AIJSG

**Well-Being for Educators**
*6 Simple Practices to Find Balance and Joy*
*Sara Armstrong, Susan Brooks-Young*

All of us, especially educators, influence those around us — in our schools, our communities and, ultimately, throughout the world. When we work toward supporting well-being for ourselves and others, our lives are enriched immensely. With this mindset as a jumping-off point, this guide discusses how applying six key elements — gratitude, positivity, focus, empathy, kindness and movement — can help you find the balance you need in your life and work.

$12.99 • November 2023 • 6 pages • 8.5 × 11 • 9781564849908 • iste.org/WellBeingJSG

**Connecting to the Past, Building the Future**
*Using Edtech to Enrich History and Civics*
*Karalee Wong Nakatsuka, Laurel Kirchhoff-Aguilar*

When students see themselves in history, they can recognize their importance in the world today. In this guide, two award-winning teachers show how to use edtech to help students engage more fully with history, then apply their learning in ways that promote civics and citizenship on a local, national and global level.

$12.99 • August 2020 • 6 laminated pages • 8.5 × 11 • 9781564848673 • iste.org/CivicsJSG

**SEL in Action**
*Tools to Help Students Learn and Grow*
*Jorge Valenzuela*

Not all educators teach in schools where training in SEL and related topics such as restorative justice, trauma-informed teaching and culturally responsive teaching is readily available. In this six-page guide, author and educator Jorge Valenzuela introduces educators to the Equity and SEL Integration Framework that will help them understand core SEL competencies and design lessons that activate SEL in their curriculum.

$12.99 • April 2021 • 6 laminated pages • 8.5 × 11 • 9781564849120 • iste.org/SELJSG

**Esports in Schools**
*Create a Supportive Gaming Community*
*Grace Collins*

What defines esports? Why build an esports program for your school? What technology do you need to get started? This guide addresses these questions and more, offering tips for setting up an effective program while helping students succeed academically and socially.

$12.99 • August 2020 • 6 laminated pages • 8.5 × 11 • 9781564848673 • iste.org/EsportsJSG

**Fighting Fake News**
*Tools and Strategies for Teaching Media Literacy*
*Jennifer LaGarde, Darren Hudgins*

Based on the bestselling book *Fact vs. Fiction*, this 6-page guide offers educators resources and strategies to define, detect and combat "fake news," including lesson plans, models for evaluating news stories and links to fake news self-assessments, including a digital component to help readers evaluate their skills in detecting and managing fake news.

$12.99 • June 2019 • 6 laminated pages • 8.5 × 11 • 9781564848079 • iste.org/FightFakeNews

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**Designing Online Learning Experiences**
*Design and facilitate effective, engaging and impactful lessons in virtual or blended classrooms.*

This course helps educators incorporate student agency and autonomy into online lessons, as well as design and facilitate effective, engaging and impactful content and lessons for a digital or blended classroom.

Length: 2 hours  •  Price: $25.00  •  [iste.org/designcourse](iste.org/designcourse)

**Assessing Learning in Online Environments**
*Incorporate meaningful feedback and assessments into your online teaching practice.*

Assessments and feedback are critical components of high-quality online learning. This course helps educators leverage digital tools to provide meaningful feedback and incorporate valuable formative assessments into their online teaching.

Length: 2 hours  •  Price: $25.00  •  [iste.org/assesscourse](iste.org/assesscourse)

**Designing for Inclusion**
*Tailor instruction to meet individual students’ needs with the Universal Design for Learning framework.*

How can we as educators plan and design learning experiences that are welcoming, accessible, and engaging for the widest range of learners? In this course, educators explore how to use Universal Design for Learning (UDL) to design learning spaces for all learners.

Length: 2 hours  •  Price: $25.00  •  [iste.org/inclusioncourse](iste.org/inclusioncourse)

**Digital Literacy in the Classroom**
*Help students grow the digital literacy skills they need to be successful in work, empowered as citizens and fulfilled in life.*

This course guides educators in developing and using digital literacy skills to support learners’ development as digital citizens across the curriculum.

Length: 5 hours  •  Price: $65.00  •  [iste.org/diglitcourse](iste.org/diglitcourse)

**Game On! Reimagine Learning Through Gameplay**
*Leverage game-based learning practices to shift your classroom culture.*

This course is built to help educators understand the instructional value of game-based learning (GBL) and empower them to shift their classroom cultures and engage their students with fun, interactive learning opportunities.

Length: 5 hours  •  Price: $65.00  •  [iste.org/GameCourse](iste.org/GameCourse)

**Accessibility for All: Designing Materials for Any Learner**
*Learn how to choose and create instructional materials with accessibility and usability features to personalize lessons and reach every learner.*

Many edtech tools have built-in accessibility and usability features. This course will help educators understand how to choose and create materials that allow these features to function to meet all the individual needs of each learner, including those with disabilities.

Length: 2 hours  •  Price: $25.00  •  [iste.org/AccessibilityCourse](iste.org/AccessibilityCourse)

**Creating Community in Online Classrooms**
*Build relationships and foster connections with and between students in digital learning environments.*

Cultivating relationships and connections between students are essential for learning. This course empowers educators to build a positive classroom community, implement effective communication strategies, and facilitate collaboration in a blended or online learning environment.

Length: 2 hours  •  Price: $25.00  •  [iste.org/CommunityCourse](iste.org/CommunityCourse)

**Ensuring Equity and Inclusion in Online Learning**
*Implement flexible, engaging digital lessons to support all learners.*

This course provides strategies educators can use to identify potential barriers, set goals and design lessons that foster student engagement so that all students can demonstrate their knowledge and skills when learning virtually.

Length: 2 hours  •  Price: $25.00  •  [iste.org/equitycourse](iste.org/equitycourse)

**Accelerating Student-Driven Learning**
*Take the best of online and blended teaching forward to cultivate powerful student learning.*

In this course, educators will learn to cultivate increasingly flexible and engaging student learning by selecting a blended model that works for their students, increasing student agency and autonomy, and as a result, improving student engagement and motivation.

Length: 2 hours  •  Price: $25.00  •  [iste.org/AcceleratingCourse](iste.org/AcceleratingCourse)
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Quickly update your teaching toolkit by choosing the topics that meet your needs – no matter how busy your schedule! These 2- to 5-hour courses are open year-round for individuals and groups.

- **Get Started With Open Educational Resources**
  *Become a pro at leveraging digital curricular resources to make them your own.*

  This course will teach you how to find high-quality digital resources and understand how to use them effectively. Along the way, you’ll also learn how to best make the case for adopting and adapting appropriate OER to your colleagues and administrators.

  Length: 5 hours · Price: $65.00 · [iste.org/OERCourse](iste.org/OERCourse)

- **Introduction to the ISTE Standards: Educators**
  *Deepen your practice and collaborate more meaningfully with your peers.*

  In this course, you will explore the ISTE Educator Standards and their corresponding indicators of success. You will dig into the guidance and support that the standards provide and reflect on your own professional practice to explore opportunities for innovation.

  Length: 5 hours · Price: $65.00 · [iste.org/ISTEECourse](iste.org/ISTEECourse)

- **Learning Should Be Easy: Fact or Fiction?**
  *Dig into why learning can be challenging and get strategies to help all students persevere.*

  As educators, we work to provide accessible learning experiences to all learners. This course will examine the reasons we may give when learning seems harder for some students than others, and provide specific, learning science research strategies to support the necessary student engagement in productive struggle as part of the natural learning process.

  Length: 2 hours · Price: $25.00 · [iste.org/LearningEasyCourse](iste.org/LearningEasyCourse)

- **Learning Styles: Fact or Fiction?**
  *Unpack the “learning styles” hypothesis and get instructional strategies that address how students really learn.*

  As educators, we know that tapping into student interests is an important aspect of motivation. However, student interests are not synonymous with their learning preferences. This course focuses on understanding how learning science strategies, based in research, actually improve student outcomes and how that differs from what we know as “learning styles.”

  Length: 2 hours · Price: $25.00 · [iste.org/LearningStylesCourse](iste.org/LearningStylesCourse)

- **Leading Project-Based Learning With Technology**
  *Design authentic projects that make the most of available and emerging technologies.*

  The goal of this course is to increase your capacity to implement gold standard project-based learning (PBL) with technology so that you can engage and empower students through meaningful, academically rigorous learning experiences.

  Length: 5 hours · Price: $65.00 · [iste.org/pblcourse](iste.org/pblcourse)

- **Introduction to the ISTE Standards: Students**
  *Empower student voice by integrating technology in powerful ways.*

  In this course, you will explore the ISTE Student Standards, designed to empower student voice and ensure that learning is a student-driven process. You will dig into classroom applications and explore opportunities for innovation in lesson design.

  Length: 5 hours · Price: $65.00 · [iste.org/ISTESCourse](iste.org/ISTESCourse)

- **Supporting Student Well-Being**
  *Support students’ and families’ social and emotional well-being.*

  Supporting students’ well-being is paramount in this new age of education. This course will provide strategies that educators can use to support student well-being through the use of meaningful connections and impactful technology integrations.

  Length: 2 hours · Price: $25.00 · [iste.org/wellcourse](iste.org/wellcourse)

- **Right vs. Left Brain: Fact or Fiction?**
  *Discover the complexity of the human brain – beyond any one hemisphere – and learn practices to help students retain knowledge.*

  A popular belief is that our interests and abilities in certain topics relate to which hemisphere of the brain we use more. This course will show how brain function is actually holistic, while providing learning science-backed strategies that can provide better learning outcomes than the idea of “hemispheric dominance.”

  Length: 5 hours · Price: $65.00 · [iste.org/RightLeftBrainCourse](iste.org/RightLeftBrainCourse)

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These 15-hour courses are facilitated by an expert in the field who provides guidance, feedback and reminders throughout the course session. Instructor-led courses are offered three times per year in spring, summer and fall. Private cohorts are available for groups of 20+.

Artificial Intelligence Explorations and Their Practical Use in Schools
*AI is no longer the stuff of the future; help today’s students prepare to interact with AI in both their personal and professional lives.*
To prepare students for success, educators need to understand how artificial intelligence (AI) technologies can be leveraged to facilitate learning and solve real-world problems. In this course, you’ll learn to identify the various types of AI, hear about AI technologies on the horizon, and build some of your own tools to make AI concrete and accessible for you and your students.
Length: 15 hours · Price: $249.00 · iste.org/aicourse

Digital Citizenship in Action
*Learn to create thoughtful, empathetic digital citizens who can wrestle with the important ethical questions at the intersection of technology and humanity.*
Digital citizenship is about more than online safety. In this course, you’ll learn how to teach and model digcit so you can help students be responsible and active in online communities. The course starts with the basics and moves outward to guide you in exploring various sets of learning standards, identifying frameworks for digcit education, integrating digcit across content areas, and even sharing how students can connect online to participate in social justice and sustainability projects.
Length: 15 hours · Price: $249.00 · iste.org/digcitcourse

Exploring Future Ready Librarianship: Practices for the Emerging Leader
*Discover how librarians play an essential role in bringing teaching and learning into the digital age.*
The new breed of librarian still helps students with research and finding the perfect resource, but today they’re often found showing students how to use technology, helping learners detect whether information is from a trustworthy source, and facilitating schoolwide training on edtech. Though this course, you’ll reflect on current librarian and media specialist practice; identify areas for professional inquiry and growth; explore the Future Ready Librarians™ framework; and create and implement a personal action plan to lead from the library.
Length: 15 hours · Price: $249.00 · iste.org/FRLcourse

Launch Into Learning Sciences: How Learning Works
*Understand how we learn, what we can do to improve learning, and why some instructional strategies work better than others.*
Learning is a complex process that involves your brain, your personal history, your entire body, and your environment. Developed as part of ISTE’s learning sciences initiative, Course of Mind, this course provides an introduction to the learning sciences for educators and edtech and instructional specialists. The primary intent of the course is to help educators use the learning sciences to make learning more effective, efficient, and inclusive, both with and without educational technology.
Length: 15 hours · Price: $249.00 · iste.org/LSCourse

"I love that ISTE U provides one-stop shopping for high-quality instruction within a self-paced course that connects to the ISTE Standards and traditional curriculum standards. The complementary balance between traditional written instructional materials with video and multimedia platforms makes engagement interesting and connected in a way that just works!"
– KIMBERLY ZAJAC, DIGITAL CITIZENSHIP IN ACTION STUDENT, NORTON HIGH SCHOOL

Introduction to Computational Thinking for Every Educator
*Unpack how CT is an essential skill that can be integrated throughout subject areas and grade levels.*
In the digital age, computational thinking (CT) is an essential skill for students and educators alike. This systematic approach to solving problems is at the foundation of not just computer science, but many other subject areas – and careers – as well. Developed with support from Google, this course will help you increase your awareness of CT, experiment with CT-integrated activities for the subject areas you teach, and create a plan to incorporate CT into your curricula.
Length: 15 hours · Price: $249.00 · iste.org/CTcourse

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