ABOUT ISTE

The International Society for Technology in Education (ISTE) is a nonprofit that brings together a passionate community of global educators. Our vision is that all students engage in transformative learning experiences that spark their imagination and prepare them to thrive in learning and life. ISTE’s mission is to empower educators to reimagine and redesign learning through impactful pedagogy and meaningful technology use. We achieve this by offering transformative professional learning, fostering vibrant communities, and ensuring that digital tools and experiences are accessible and effective.

For more information or to become an ISTE member, visit iste.org. Subscribe to ISTE’s YouTube channel and connect with ISTE on Twitter/X, Instagram, Facebook and LinkedIn.

ISTE BOOKS

Whether you’re a classroom teacher, librarian, district leader or teacher educator, ISTE books are your answer to effective districtwide PD and professional learning to meet your goals or tech initiatives.

Books ordered in bulk receive significant discounts and may be eligible for a FREE customized webinar with the book author (subject to scheduling availability). For more information, email books@iste.org.

STAY CONNECTED

Subscribe to the ISTE Books Newsletter to receive monthly updates from the ISTE Books team, including author news, exclusive deals and information about upcoming releases.

Learning Unleashed is a BAM! Radio Network podcast for innovative educators hosted by author and education technology veteran, Carl Hooker. Each episode shares strategies for teaching with education technology along with personal insights from ISTE authors.

CONTENTS

Accessibility and Inclusion .............................................. 3
AI in Education .......................................................... 4
Computer Science, Computational Thinking and STEM .......... 5
Creative Teaching Strategies ........................................... 7
Digital Citizenship and Media Literacy .............................. 10
Digital Age Librarian’s Series ......................................... 13
Educator Well-Being and Mindfulness ............................... 14
Language and Literacy .................................................. 16
Leadership and Coaching ............................................. 17
SEL and Equity ........................................................... 19
Teaching Frameworks and Lesson Design ......................... 21
Technology Integration .................................................. 24
Jump Start Guides ......................................................... 26
Order Information ........................................................ 28

MORE WAYS TO LEARN

All books are available as ebooks at iste.org/Books and wherever you buy ebooks. Additionally, look for these formats and related products.

AUDIOBOOK

Select ISTE books are now available as audiobooks! Look for this icon to see which ones are available on iste.org or wherever you purchase audiobooks.

JUMP START GUIDE

Get quick and easy-to-reference information on hot topics with our jump start guides! Great for PD and practical application in the classroom. Look for this icon to see which ones are available on iste.org or wherever you purchase ISTE books.
The New Assistive Tech, Second Edition
Make Learning Awesome for All!
Christopher Bugaj

School districts often struggle to develop consistent practices for meeting the needs of special education students. In the updated edition of this best-selling book, you’ll learn how embracing student-centered approaches like project-based learning and growth mindset help support students with disabilities. You’ll get guidance on how to plan and execute education experiences using technology centered around students’ individual needs. And you’ll discover how to effectively and consistently evaluate and select technology supports based on the specific needs of an individual student, while actively including the learner in the technology consideration process.

Building on lessons learned from the COVID-19 pandemic, this edition also explores ways to support students, especially learners with disabilities, through distance learning, and how adopting personalized learning principles can help facilitate a smooth transition to distance learning.

$39.99 • December 2023 • 264 pages • 7.5 × 9.25
9781564849809 • iste.org/NewAssistiveTech2

The Maker Playbook
A Guide to Creating Inclusive Learning Experiences
Caroline D. Haebig

School leaders and classroom teachers alike are looking for ways to integrate maker learning into their work in meaningful ways, but they simply don’t have the time, capacity or resources to review, synthesize or adapt existing models into their own school systems. The Maker Playbook offers a vision and the tools needed to streamline the process, including high-impact strategies you can put directly into action to foster an inclusive maker learning environment.

$34.99 • September 2021
240 pages • 7.5 × 9.25
9781564849199 • iste.org/MakerPlaybook

Inclusive Learning 365
Edtech Strategies for Every Day of the Year
Christopher Bugaj, Karen Janowski, Mike Marotta, Beth Poss

Designed to be read one day — and page — at a time, this book from four inclusive learning experts offers 365 strategies for implementing technology to design inclusive experiences that can be implemented immediately in order to provide meaningful instruction. The heart of the book is the shift in mindset that occurs by exploring a different practical, inclusive strategy each day and infusing these strategies into everyday practice.

$39.99 • August 2021
408 pages • 8 × 10
9781564848857 • iste.org/Inclusive365

Dive Into UDL, Second Edition
Immersive Practices to Develop Expert Learners
Kendra Grant, Luis Perez

UDL is a framework for designing instruction that meets the needs of every learner. This book is meant to support your professional learning, giving you options and choice in how you build your knowledge.

In this updated edition, readers will learn how to incorporate accessible learning materials and technologies into their instructional design to ensure choice for learners and help them develop into independent, motivated expert learners.

$35.99 • July 2022 • 272 pages • 7.5 × 9.25 • 9781564849335 • iste.org/DiveIntoUDL2

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
How to Teach AI
Weaving Strategies and Activities into Any Content Area

As AI continues to transform our world, educators have a responsibility to stay current with the changes, and ensure that students have the necessary knowledge and skills to succeed in the future. Written by an educator who is currently teaching on this topic, How to Teach AI shares practical strategies and tools based on what good practice looks like in the classroom right now. Readers will build confidence in integrating AI into their curriculum so they can effectively prepare students for their careers.

Taking a friendly and accessible approach, the book covers a range of topics related to AI, such as machine learning, robotics and natural language processing, and includes examples of how these technologies are being implemented in different industries and their impact on education. The book includes a chapter dedicated to the ethics of AI, addressing issues around bias, intellectual property, student data privacy and more.

About the Author
Rachelle Dené Poth is an accomplished edtech consultant, presenter, author, blogger and teacher. She currently teaches Spanish and a course on emerging tech that covers AR/VR, artificial intelligence, coding, gaming, digital citizenship, video animation and more.
Environmental Science for Grades 6–12
A Project-Based Approach to Solving the Earth’s Most Urgent Problems
James Fester, Jorge Valenzuela

Project-based learning (PBL), with its emphasis on inquiry and authentic challenges, can be an effective approach to teaching environmental science (ES). Those new to PBL may not feel they have adequate training. Likewise, teachers who haven’t taught ES may question how to incorporate it into their curriculum. This book addresses both situations, providing practical guidance, along with examples of technology-rich, learner-centered student projects mapped to Next Generation Science Standards and ISTE Standards, and covering a range of timely and cross-curricular topics.

$34.99 • October 2021 • 160 pages • 7.5 × 9.25 • 9781564849250 • iste.org/EnvironmentalSci

Distance Learning for Elementary STEM
Creative Projects for Teachers and Families
Amanda Thomas

From designing a zoo, to learning to garden, to exploring the night sky, you’ll find eight STEM lessons that are creative, hands-on and engaging for elementary learners. Written for teachers and parents, this book unpacks STEM integration across multiple subjects, with connections to the ISTE Standards. The book also includes play-based lessons for young learners, and ideas for innovative design challenges.

$34.99 • March 2021 • 176 pages • 7.5 × 9.25 • 9781564848710 • iste.org/ElementarySTEM

Transform Your Math Class
Digital Age Tools to Spark Learning
Amanda Thomas

Transform Your K-5 Math Class and Transform Your 6-12 Math Class provide research-backed approaches and detailed classroom examples to illustrate practical strategies for integrating technology in the math classroom.

Transform Your K-5 Math Class
$34.99 • January 2020 • 140 pages • 7.5 × 9.25
9781564848024 • iste.org/MathElementary

Transform Your 6-12 Math Class
$34.99 • January 2020 • 140 pages • 7.5 × 9.25
9781564848062 • iste.org/MathSecondary

Computational Thinking Meets Student Learning
Extending the ISTE Standards
Kiki Prottasman

The information in this guide will provide a framework and structure to build creative learning opportunities in CT and increase students’ ability to adapt to unfamiliar challenges, allowing for more success with innovative lesson plans.

$15.99 • January 2019 • 24 pages • 8.375 × 10.875
9781564847614 • iste.org/CTLearning

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
While there are books that discuss the intersection of the arts and computer science (CS), there are none that cover the content overlaps between CS and the arts beyond a single programming environment, and that feature approaches and examples of practicing artists. *Coding and the Arts* fills that gap.

CS sometimes gets a bad rap as dry, isolated and uninteresting work — the pursuit of analytically minded techies working alone. In reality, programming is deeply creative and enables artists of all types to discover new ways to express themselves. In this book, you’ll explore how to apply computation to stretch the possibilities in many art forms, as well as how to pave the way for entirely new ones. By approaching programming tools as artistic media, you’ll connect the dots between programming, creativity and artistic expression. Along the way, you’ll learn from a diverse set of computational artists and teachers who are using technology to push the bounds of traditional artistic media.
What the Tech?
An Educator’s Guide to AI, AR/VR, the Metaverse and More

With artificial intelligence (AI), augmented reality (AR), virtual reality (VR), blockchain, non-fungible tokens (NFTs), the metaverse and Web3 being used in the world of work and education, students need opportunities to learn about, explore and create with emerging technologies. At the same time, educators need the right resources to stay current with the changes, and be able to provide the guidance students need to develop the skills that are essential today – and are likely to be in demand for the jobs of the future.

Based on a course developed by the author, this book explores how to create impactful learning experiences so that students can apply their knowledge to real-world problems, collaborate with peers from around the world and develop critical thinking skills, while expanding their understanding of the world and their place in it.

About the Author
Rachelle Dene Poth is an accomplished edtech consultant, presenter, author, blogger and teacher. She currently teaches Spanish and a course on emerging tech that covers AR/VR, artificial intelligence, coding, gaming, digital citizenship, video animation and more.

The National Park Classroom
A Guide to Designing Project-Based Learning Adventures

The U.S. National Park Service describes its parks as "America’s largest classrooms," and for years, its rangers have been developing educational approaches that invite visitors to engage with their surroundings in active, participatory ways. This book shows classroom teachers how they can use these same methods, as well as a vast array of national park resources, to address common instructional challenges and boost student engagement and retention, integrate equity, improve college and career readiness, and more.

This book introduces the National Park Classroom (NPC) Framework, which enables teachers of all subject areas and grade levels to take advantage of national park resources and educational practices. Park rangers draw on pedagogies such as project-based learning, inquiry-based learning and culturally responsive teaching in their lessons, and the book shows how the NPC Framework can help classroom educators use those same approaches to design engaging units and projects for subjects like math, science and language arts. These lessons are anchored in the ISTE Standards and incorporate content standards such as the Next Generation Science Standards (NGSS) and Common Core State Standards (CCSS).

About the Author
James Fester has worked in public, private and online schools as a teacher, instructional coach, technologist and curriculum specialist. In addition to serving as a member of PBLWorks’ national faculty, Fester served as a facilitator for the National Park Service Teacher-Ranger-Teacher program.
Storytelling With Purpose
Digital Projects to Ignite Student Curiosity

Storytelling enables us to make sense of the world and bring order to our thinking. Now more than ever, students are hungry for authentic learning experiences that offer opportunities to make an impact beyond the classroom. With practical advice and examples of how to plan, create, publish and assess student stories, this book offers a fresh approach to digital storytelling. And it includes guidance on how to provide students with the tools and structure they need to develop a mindset of curiosity, agency and purpose.

Establishing digital storytelling as a framework for learning rather than a separate add-on project or a way to record work being done in other subject areas, the book covers various types of digital storytelling — from infographics and social media posts to podcasts and video documentaries — and demonstrates how to choose the best ways to incorporate digital storytelling into curricula.

About the Author
Michael Hernandez is an award-winning cinema and journalism teacher whose work focuses on digital storytelling, media literacy and social justice. As an author, speaker and consultant, he helps educators empower students to find passion and purpose in their learning so they can make a positive impact in their communities.

$37.99 • February 2024 • 160 pages • 8.5 × 9 • 9781564849960 • iste.org/Storytelling

Bring History and Civics to Life
Lessons and Strategies to Cultivate Informed, Empathetic Citizens
Karalee Wong Nakatsuka, Laurel Aguilar-Kirchoff

With this book, two dynamic, award-winning educators draw clear connections between history, civics, community — and technology — in meaningful and actionable ways to deepen students’ understanding of democratic processes and civic engagement. Using edtech and instructional design as entry points, the book highlights pedagogically sound practices to build critical thinking skills, and offers classroom examples from a wide range of educators to show how to implement these strategies in the classroom.

$34.99 • November 2022 • 184 pages • 7.5 × 9.25 • 9781564849359 • iste.org/History2Life

Moviemaking in the Classroom
Lifting Student Voices Through Digital Storytelling
Jessica Pack

Written by an award-winning classroom teacher with years of experience integrating moviemaking into curriculum, Moviemaking in the Classroom offers quick-start lesson plans to help students amplify their voices and effect change through moviemaking. Also included are practical suggestions for removing barriers from the storytelling process, such as how to provide more opportunities for students to tell their stories during a single academic year.

$34.99 • October 2021 • 160 pages • 7.5 × 9.25 • 9781564849281 • iste.org/Moviemaking

"Just in time, this is a pedagogical and practical guide for any educator ready to take learning to a new level." — SETH GODIN

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
The Immersive Classroom
Create Customized Learning Experiences With AR/VR
Jaime Donally
When applied effectively, immersive technology can target students’ interests and empower students’ choices in their learning. Readers will gain insights into customizing tools through app hacking and app smashing; discover the ways that immersive technology can deepen student engagement and activate learning through hunts, breakouts and labs; and explore global collaboration.

STEAM Power
Infusing Art Into Your STEM Curriculum
Tim Needles
This engaging guide includes project ideas and best practices, while providing insight from educators in the field. Technologies covered include: coding, robotics, 3D printing, virtual and augmented reality, photography, video, animation and digital drawing. The book also addresses several different approaches to bringing STEAM learning to the next level, such as global learning, project-based learning, makerspaces and social-emotional learning.

Awesome Sauce
Create Videos to Inspire Students, Engage Parents and Save You Time
Josh Stock
The ability to use video to communicate has become a basic element of literacy — inside and outside the classroom. Structured like a cookbook, this playful, fun-to-read guide shows educators how to make simple videos that explain assignments, welcome students to new schools and grades, differentiate lessons for a range of learning levels and more. The book also helps teachers use video to address common issues like enhancing classroom culture and managing parent communication.

Chart a New Course
A Guide to Teaching Essential Skills for Tomorrow’s World
Rachelle Dene Poth
In researching the top skills students need to succeed in the future, author Rachelle Dene Poth identified the following: ability to communicate, work in teams, think creatively, problem-solve and design. This book shows educators how to help students develop these essential skills through authentic, real-world learning experiences. You’ll discover how to weave these activities into instruction, with “5 to Try” ideas for getting started and lessons learned along the way.

Power Up Your Classroom
Reimagine Learning Through Gameplay
Lindsey Blass, Cate Tolnai
With a uniquely engaging style, Power Up Your Classroom helps educators understand the benefits of gamification and game-based learning, and empowers them to design learning experiences that leverage gameplay to increase motivation and engagement, and build classroom community.

Learning Transported
Augmented, Virtual and Mixed Reality for All Classrooms
Jaime Donally
Learning Transported provides practical insights and classroom examples to help educators plan and establish goals for using immersive technology in the classroom. The book offers tips for selecting the best devices and platforms, lesson plans mapped to standards and content areas, and a wealth of low- to no-cost tools that can be used to create engaging AR and VR experiences.
As citizens, we have a responsibility to give back to the community and work toward social justice and equity. Digital citizenship curricula should strive to show students possibilities over problems, opportunities over risks and community successes over personal gain. *Digital Citizenship in Action* shows educators how to do just that.

In this new, expanded edition, Mattson incorporates the latest research from scholars in media and information literacy, educational technology and digital citizenship. She also extends the coverage to provide guidance for elementary and secondary teachers, and includes updated examples that are relevant to today’s most widely used technologies.

**About the Author**

Kristin Mattson is a former middle school English teacher and high school library media specialist who has long supported teachers, leaders and learners with innovative curriculum and instruction.

---

**Deepening Digital Citizenship**

*A Guide to Systemwide Policy and Practice*

Carrie Rogers-Whitehead, Vanessa Monterosa

How can education leaders provide comprehensive support to implement key digital citizenship practices? Are we creating one-size-fits-all digital citizenship curriculum? How can we bring together partners from diverse backgrounds and abilities to expand the meaning of digital citizenship? This book addresses all these questions and more, showing educators of all levels how to implement digital citizenship in an inclusive and equitable manner. Readers will learn strategies for building the capacity to develop and deliver professional learning to support a systemwide digital citizenship program implementation.

**About the Author**

Carrie Rogers-Whitehead is Assistant Professor of Instructional Technology and Digital Literacy at Central Washington University. Vanessa Monterosa is an Instructional Design Specialist at the Educational Technology and Systems Development Department at the University of Arizona.

---

**Ethics in a Digital World**

*Guiding Students Through Society's Biggest Questions*

Kristen Mattson

Focusing on six big ethical questions being discussed in the technology sector and larger society today, this book helps students consider the systems in which they spend so much of their time, asking them to look at the technology around them through a critical lens.

**About the Author**

Kristen Mattson is a former middle school English teacher and high school library media specialist who has long supported teachers, leaders and learners with innovative curriculum and instruction.

---

**The Digital Citizenship Handbook for School Leaders**

*Fostering Positive Interactions Online*

Mike Ribble, Marty Park

This book provides education leaders a strategic road map that demonstrates how to incorporate digital citizenship concepts into the curriculum so that instead of being “one more thing,” digital citizenship is threaded into the DNA of how educators teach and work.

**About the Author**

Mike Ribble is a digital learning expert, author and educator specializing in the integration of technology and analytics in education. Marty Park is an innovative, award-winning educator who serves as Director of Technology for Greensboro Middle School in the Madison County School District, NC.
Teach Boldly in the K–6 Classroom
18 Lesson Plans to Use Edtech for Social Good

In this follow-up to Teach Boldly: Using Edtech for Social Good, education leader Jennifer Williams and co-author Billy Spicer take readers through an interactive reading journey, examining the evolving role of today’s teacher; the needs and interests of today’s students; and the critical importance of research-based instructional design principles in teaching and learning.

In this book, you’ll find 18 high-quality lesson plans that prioritize access to action, student inquiry and innovation, meaningful use of technology and global collaboration. The book includes sample learning products, classroom photos, and teacher and student testimonials and reflections.

About the Authors
Jennifer Williams has dedicated herself to the education field for over 25 years as an education activist, professor, school administrator, literacy specialist and classroom teacher. She speaks, writes, and consults on practices that develop global perspectives and social good through creative uses of technology.

Billy Spicer teaches in Winnetka Public Schools 36 in Chicago. After spending more than a decade teaching in elementary grades and working as an instructional coach, Spicer currently serves students and teachers as an integration specialist.
Teaching News Literacy in the Age of AI
A Cross-Curricular Approach

News literacy is critical to understanding the role that information and a free press play in our lives, and to maintaining a robust democracy. However, effective news literacy education resources at the K-12 level are hard to find. This book fills the gap, offering a civic-minded and globally oriented perspective to help teachers integrate news literacy across curriculum areas to guide students in learning about the importance of journalism in a democracy and in our world.

Through practical tools, resources and lesson plan ideas, the book helps educators foster the skills students need to become discerning consumers and creative producers of news. Educators will develop strategies for sparking meaningful classroom discussions that empower students to evaluate, interpret and synthesize information, pushing students beyond the concept of “fake news” to become expert critical thinkers and content creators.

About the Author
Cathy Collins is a veteran library media specialist who currently serves as a News Literacy Project ambassador in Massachusetts. Collins is also the lead instructional designer for "STEM Innovations and Global Competence," an online course for K-12 teachers hosted by the U.S. State Department.

Cyber Sleuths Series
Natasha Deen, Thomas Kingsley Troupe; Illustrated by Mariano Epelbaum

Is an influencer-promoted product a health miracle or a sick scam? Is an up-and-coming, pop-culture phenom the real deal or a deepfake? Did a social media star really discover a mythical beast, or are they only out to cash in? In this new series, a worldwide, online network of tech-savvy Cyber Sleuths will uncover the truth, bit by byte! This action-packed chapter book series is sure to entertain while equipping readers with critical-thinking and problem-solving skills to assess credibility in the information they consume.

NEW from Capstone and ISTE!

Fact vs. Fiction
Teaching Critical Thinking Skills in the Age
Jennifer LaGarde, Darren Hudgins

Help students discern fact from fiction in the information they access not only at school but in the devices they carry in their pockets and backpacks. This book provides strategies and support to help students develop the skills needed to effectively evaluate information they encounter online.

Developing Digital Detectives
Essential Lessons for Discerning Fact from Fiction in the ‘Fake News’ Era
Jennifer LaGarde, Darren Hudgins

From the authors of Fact vs. Fiction, this book offers easy-to-implement lessons to support learners as they become “digital detectives,” looking for clues, questioning motives, uncovering patterns, developing theories and, ultimately, delivering a verdict. The book includes access to the author-created Digital Detective’s Evidence Locker, an online collection of over 100 resources that support the lessons in the book.

About the Author
Cathy Collins is a veteran library media specialist who currently serves as a News Literacy Project ambassador in Massachusetts. Collins is also the lead instructional designer for "STEM Innovations and Global Competence," an online course for K-12 teachers hosted by the U.S. State Department.

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
This series, written for librarians by librarians, features books focused on topics important to media specialists/teacher librarians.

**Leading From the Library, Second Edition**

*Help Your School Community Thrive in the Digital Age*

Join a librarian and an education leader as they team up to explore the librarian’s role as a leader who works collaboratively to build relationships, mold culture and advocate for the needs of students and the community. Authors Shannon McClintock Miller and William Bass discuss the benefits of bringing the outside world into the library. They then address how librarians can lead in the greater education community by sharing resources and strategies, and partnering with school leaders to tell the story of the school community. The new edition includes chapters reflecting on the experiences of librarians during the COVID-19 pandemic and expanding the definition of literacy, with topics such as media and information literacy, and the importance of critical thinking and research as essential skills for students.

**About the Authors**

**Shannon McClintock Miller** is the K-12 district teacher librarian at Van Meter Community School District in Iowa. In 2013, she was named one of the Faces of Innovation by Broadband for America and was a featured Connected Educator with the Connected Educators projects in partnership with the U.S. Department of Education.

**William Bass** is the innovation coordinator for instructional technology, information and library media for the Parkway School District in St. Louis, Missouri. He has served as co-president of the Educational Technology Association of Greater St. Louis, and is a past president of the ISTE Board of Directors.

---

**Liven Up Your Library**

*Design Engaging and Inclusive Programs for Tweens and Teens*

**Valerie Tagoe, Julia Torres**

This book offers practical ideas for designing effective programming by collaborating with the community to develop and implement programs, connecting programs to ISTE Standards and curriculum, and addressing curricular and socio-emotional needs.

$27.99 · July 2022 · 150 pages · 5.5 × 8.5
9781564849090 · iste.org/LivenLibrary

---

**Inspiring Curiosity**

*The Librarian’s Guide to Inquiry-Based Learning*

**Colette Cassinelli**

With success stories from librarians illustrating how they’ve guided teachers and students through the research process, this book provides strategies for activating students’ natural curiosity and activities for generating questions for exploration.

$29.99 · May 2018 · 180 pages · 5.5 × 8.5
9781564846723 · iste.org/Curiosity

---

**Connected Librarians**

*Tap Social Media to Enhance Professional Development and Student Learning*

**Nikki D Robertson**

This informative resource for librarians is packed with practical tips and examples demonstrating how to effectively use social media to improve student learning.

$24.99 · November 2017 · 154 pages · 5.5 × 8.5
9781564843920 · iste.org/ConnectLibrarians

---

**Reimagining Library Spaces**

*Transform Your Space on Any Budget*

**Diana Rendina**

Reimagining Library Spaces offers the guidance you need to make smart and efficient updates to your library space that encourage the use of technology to improve student learning.

$24.99 · October 2017 · 176 pages · 5.5 × 8.5
9781564843913 · iste.org/LibrarySpaces

---

**BROWSE ALL BOOKS AT ISTE.ORG/BOOKS**
Tech for Teacher Wellness
Strategies for a Healthy Life and Sustainable Career

Educators are feeling overwhelmed. The global pandemic brought a tsunami of edtech tools that had to be adopted suddenly under emergency circumstances, and the stress of that and other unprecedented challenges has caused many teachers to consider leaving the profession. Technology has often been portrayed as part of the problem, with many believing that the best way to pursue wellness is to unplug and avoid digital tools altogether.

This book takes a different approach, showing that technology used wisely can promote wellness, rather than undermine it. Author and technology facilitator Meredith Masar Boullion presents research on the importance of caring for the emotional health of educators, then offers strategies for using technology to reduce educator stress and better provide for the social and emotional needs of school communities.

About the Author
Meredith Masar Boullion is an ISTE Certified Educator and a district technology facilitator with the Calcasieu Parish School Board in Louisiana, where she works with K-12 teachers to support the integration of technology in the most relevant and meaningful ways.

"A lot of times educators are dealing with stress in isolation. This book creates a bridge for educators to not feel so alone and have some validation in why they are feeling they way they are." — MICHELLE PALMIERI, TECHNOLOGY INTEGRATION TEACHER
Creative Journaling for Teachers
A Visual Approach to Declutter Thoughts, Manage Time and Boost Productivity
Nichole Carter

We are living in an age when “hustle” and “grind” are part of our daily lives. While teachers are expected to stay on top of their lengthy to-do lists, the demands on them are greater than ever. How can we provide the tools teachers and, by extension, their students need to declutter thoughts, manage time better and remain focused and productive?

With her approachable style, educator and trainer Nichole Carter demonstrates how unlocking the creative brain can help improve mental health and problem-solving ability, as well as lead to better self-awareness and time management. Filled with the author’s original illustrations, the book shares ideas and techniques for developing an effective, personalized system to improve productivity and address teacher burnout. The book can also help teachers help students — particularly those in older grades — prioritize and think through their thoughts, goals and actions to be more productive learners.

$34.99 • August 2022 • 140 pages • 7 × 9 • 9781564849526 • iste.org/TeacherJournaling

“What if you could buy a blank journal and transform it into something that not only keeps track of your to-do list, but also your calendar, goals, and any number of things to help you reflect and be a more creative and productive you?”
— FROM CREATIVE JOURNALING FOR TEACHERS

Pathways to Well-Being
Helping Educators (and Others) Find Balance in a Connected World
Susan Brooks-Young, Sara Armstrong

We all want lives filled with balance, ease and contentment — but how do we get there? In Pathways to Well-Being, authors Susan Brooks-Young and Sara Armstrong share steps to increasing well-being and discuss how six elements — gratitude, positivity, focus, empathy, kindness and movement — impact daily life. All of us, especially educators, influence those around us — in our schools, in our communities and ultimately throughout the world. When we work toward supporting well-being for ourselves and others, our lives are enriched immensely.

This insightful book offers practical examples and activities aimed at helping educators manage their technology use, so they can find balance in work and life.

$29.99 • February 2019 • 128 pages • 5.5 × 8.5 • 9781564847690 • iste.org/FindBalance

Stretch Yourself
A Personalized Journey to Deepen Your Teaching Practice
Caitlin McLemore, Fanny Passeport

Stretch Yourself is chock-full of tools and strategies to show teachers, especially those new to the profession, how to stretch and innovate in their teaching. Using the metaphor of yoga — with its focus on process and practice — the authors take teachers on a journey of self-reflection and assessment, leading them through three stages: Breathe, Stretch and Meditate.

$29.99 • January 2019 • 240 pages • 7 × 9 • 9781564847485 • iste.org/StretchYourself

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Engaging Young Readers
Practical Tools and Strategies to Reach All Learners
L. Robert Furman

Educators must be able to engage with readers at every level. They must also be able to evaluate where each student lies on the continuum and improve students’ skills to bring them to the appropriate level. Filled with practical activity suggestions, including choral reading, read-alouds, graphic organizers, writing workshops and more, this book encourages educators to explore how technology can be used to improve the skills of a wide range of readers.

$29.99 • April 2019 • 152 pages • 7.5 × 9.25 • 9781564847379 • iste.org/EngageReaders

Podcasting for Students
Tips and Tools to Drive Creative Expression
Michele Haiken

In this engaging and accessible guide, author Michele Haiken shares tips, tools and examples to get your students up and running with podcasting. Podcasts come in a variety of formats covering a wide range of content areas. With this in mind and informed by her book New Realms for Writing, Michele Haiken introduces teachers to the topic of podcasting, showing how to help students create informative and engaging works through this popular medium.

$12.99 • October 2020 • 6 laminated pages • 8.5 × 11 • 9781564848772 • iste.org/PodcastingJSG

New Realms for Writing
Inspire Student Expression With Digital Age Formats
Michele Haiken

This book features a variety of teacher-created resources and samples of student work to illustrate how teachers can design inquiry units for their content area that are authentic and engage students, while developing digital age skills. The book provides insights into creating and using innovative materials and texts that are differentiated and personalized to student learners, specifically for teaching writing.

$34.99 • June 2019
144 pages • 7.5 × 9.25
9781564847904
iste.org/WritingRealms

Gamify Literacy
Boost Comprehension, Collaboration and Learning
Edited by Michele Haiken

In this friendly, accessible guide, top educators and gaming professionals share strategies, tools and activities to help classroom educators and tech coaches apply gaming and gamification techniques to deepen student collaboration and critical thinking, and improve literacy and content learning.

$29.99 • April 2017
176 pages • 7.5 × 9.25
9781564843869
iste.org/Gamify
AI for School Leaders
59 Ways to Lighten Your Workload and Focus on What Matters

Imagine a world where educators can boost their productivity, task management and overall well-being with the aid of an AI assistant. In this groundbreaking book, an experienced school leader offers practical strategies for leveraging AI to support a more efficient and effective way to work.

The 59 strategies in this book will help leaders – including those with limited technical knowledge – use AI tools to address critical aspects of leadership in education, such as collaborative decision-making, building relationships and trust, personalized professional learning, data analysis and improvement, and parent and community engagement.

Featured examples show how using AI can speed up or eliminate administrative tasks, leaving more time for human interaction. With detailed prompts and instructions on how to write them, the book offers fun, innovative ideas that promote work-life balance and sustainable wellness in leadership roles, with strategies for managing workload and fostering personal growth.

About the Author
Vicky Echols is a consultant with Wellness for Educators, which supports educators through research-based, trauma and equity-informed practices and strategies for mental, physical, social and emotional well-being.

The Technology Coordinator’s Handbook
Fourth Edition
A Guide for Edtech Facilitators and Leaders

Technology coordinators and facilitators must be able to navigate the complexities of a school community’s technology needs and serve a variety of individuals, including students, teachers and administrators. With its detailed, practical approach, The Technology Coordinator’s Handbook has established the standard in clarifying the wide variety of tasks and responsibilities faced by those in this critical role.

Readers will learn how to be more effective learners and leaders so they can better assist students and teachers in managing technology use and dealing with technology challenges. The book also offers strategies for education leaders to successfully integrate technology into school and district operations.

This expanded edition includes new chapters covering online and blended learning, and the future of the technology coordinator role. Additionally, the authors follow up with educators featured in the previous edition, who offer insights and discuss how the position has evolved due to the COVID-19 pandemic.

About the Authors
Max Frazier has more than 35 years of experience working in Kansas schools. He has served as a middle school teacher, university instructor, educational technology specialist and technology coordinator.

Doug Hearrington has worked in digital learning innovation and improvement, from elementary to postgraduate education, for nearly 25 years, during which time he has served as technology coordinator at all levels in K-12 schools.
**LEADERSHIP AND COACHING**

**The Edtech Coaching Primer**  
**Supporting Teachers in the Digital Age Classroom**  
**Ashley McBride**

The role of the edtech coach is often misunderstood, which can cause funding to be diverted and leads to these roles being cut or never created. This book proposes a model that’s both flexible in its implementation and clear in defining actionable steps so that the edtech coaching role has the greatest possible impact.

$27.99 • August 2021 • 134 pages  
7.5 x 9.25 • 9781564849229  
iste.org/EdtechCoaching

**Transform Learning Through Technology**  
**A Guide to the ISTE Standards for Coaches**  
**Helen Crompton**

This guide to the ISTE Standards for Coaches will help define the role of the coach; show how it relates to the roles addressed in the ISTE Standards for Students, Educators and Education Leaders; share information from research and the learning sciences relating to coaching cycles and methodologies; and present scenarios from coaches in diverse situations and with varied backgrounds.

$15.99 • March 2020 • 46 pages  
8.375 x 10.875 • 9781564848543  
iste.org/CoachesGuide

**Adventures in Authentic Learning**  
**21 Step-by-Step Projects From an Edtech Coach**  
**Kristin Harrington**

Written by an experienced instructional technologist, this book is designed to help fill this role, showing teachers how to empower students to take charge of their own learning and provide creative and authentic opportunities for students to demonstrate their knowledge through projects.

$34.99 • December 2020 • 248 pages • 7.5 x 9.25  
9781564848819  
iste.org/LearningAdventures

**Connect to Lead**  
**Power Up Your Learning Network to Move Your School Forward**  
**Jacie Maslyk**

This book discusses the benefits of learning networks and the ways positive relationships can enhance learning for all students, teachers and leaders. It explores how technology can be leveraged to maximize learning, by connecting learners across boundaries, creating open lines of communication, establishing a platform for idea sharing and incorporating innovation within all professional learning opportunities.

$29.99 • June 2019  
152 pages • 7.5 x 9.25  
9781564847782  
iste.org/ConnectToLead

**Education Reimagined**  
**Leading Systemwide Change With the ISTE Standards**  
**Helen Crompton**

This booklet contains examples of how those in specific leadership roles can use the ISTE Standards in their work; reflection questions for all leadership roles; vignettes demonstrating how a variety of leaders in a diverse range of schools have embraced the ISTE Standards for Education Leaders; and an explanation of other frameworks and standards that connect with and complement the Education Leader Standards.

$16.99 • June 2018 • 44 pages  
8.375 x 10.875 • 9781564846891  
iste.org/LeaderGuide

**The Edtech Advocate’s Guide to Leading Change in Schools**  
**Mark Gura**

The education field is in the midst of a complete digital transformation. Accordingly, tech coaches and other school leaders must shift from simply bringing technology into schools to identifying how the various elements of this changing landscape fit together to form an improved version of education. This book offers insights to help new and emerging tech coaches guide digital school change and tips for understanding the process of change, resistance to change and how to move past it.

$25.99 • February 2018 • 132 pages • 5.5 x 8.5  
9781564843944  
iste.org/ChangeSchools

**BROWSE ALL BOOKS AT ISTE.ORG/BOOKS**
Elevate Equity in Edtech
Expanding Inclusive Leadership Through the ISTE Standards

School leaders and administrators often view themselves as the instructional leaders of their schools, and for good reason. So much of what happens in a school revolves around leaders guiding educators to provide high-quality, engaging instruction. But due to their multiple responsibilities, some administrators are not fully aware of the technology and tools teachers are using, and could use additional insight into how technology can be used to innovate instruction and foster equity.

This book addresses these issues, with guidance on how to create an equitable technology landscape by implementing the ISTE Standards, which can provide structure for assessing technology use and serve as a gateway to equity for students, teachers, school leaders and more.

About the Author
Victoria Thompson is an education industry executive at Microsoft, an instructional designer for EduSpark and an ISTE Ambassador. She began her journey teaching fifth and sixth grade math and science in Summerville, South Carolina. A frequent presenter, she was recently named one of the top 30 K-12 IT influencers by EdTech Magazine.

Creative SEL
Using Hands-On Projects to Boost Social-Emotional Learning

Research shows that creativity can be beneficial for mental health and can help build critical skills such as empathy and introspection, while social-emotional learning (SEL) is an integral part of education and human development.

This book bridges these two ideas with a series of creative projects that foster SEL learning by promoting growth mindset, supporting mindfulness, offering ways to cope with anxiety and stress, and encouraging and guiding positive social activism.

Opening with an overview of research behind the integration of SEL and creativity, the book then features a variety of lessons based on the above themes, illustrating how to deepen SEL by integrating the arts and STEAM learning in creative and authentic ways.

About the Authors
Michele Haiken is an English teacher at Rye Middle School in Rye, New York, and an adjunct professor at Manhattanville College in Purchase, New York.
Mark Gura has been an educator for more than three decades. He is the author of multiple ISTE books, including The Edtech Advocate’s Guide to Leading Change in Schools and Make, Learn, Succeed, and is the editor of Teaching Literacy in the Digital Age.
SEL in Action
Tools to Help Students Learn and Grow
Jorge Valenzuela

Not all educators teach in schools where training in SEL and related topics such as restorative justice, trauma-informed teaching and culturally responsive teaching is readily available. In this six-page guide, author and educator Jorge Valenzuela introduces educators to the Equity and SEL Integration Framework that will help them understand core SEL competencies and design lessons that activate SEL in their curriculum.

$12.99 · April 2021 · 6 laminated pages · 8.5 × 11 · 9781564849120 · iste.org/SELSJSG

Closing the Gap Series
Sarah Thomas, Nicol R. Howard, Regina Schaffer

Designed to reflect the contributions of multiple stakeholders seeking to ensure that digital equity is achieved on campuses, in classrooms and throughout education, this series offers historical and philosophical insights, while exploring challenges and solutions unique to teacher preparation programs, preservice and inservice teachers, and instructional coaches.

Digital Equity Strategies for Teacher Prep Programs
Digital Equity Strategies for the K–12 Classroom

$29.99 · November 2018 · 152 pages · 5.5 × 8.5
9781564847133 · iste.org/DigEquityTeaching

$27.99 · April 2019 · 120 pages · 5.5 × 8.5
9781564847171 · iste.org/DigEquityK12

Recently Published by Solution Tree and ISTE

Serving educators since 1998, Solution Tree has a catalog of more than 500 titles, hundreds of videos and online courses.
Visit solutiontree.com to learn more.

Raising Equity Through SEL
A Framework for Implementing Trauma-Informed, Culturally Responsive Teaching and Restorative Practices
Jorge Valenzuela

Activate social-emotional learning effectively in your classroom with a framework that integrates trauma-informed, culturally responsive and restorative teaching practices. Developed in partnership between ISTE and Solution Tree, this book is your trusted source for sound pedagogy that addresses the academic and social-emotional needs of a diverse classroom community. Each strategy, tool and template is designed to facilitate your practice by making SEL easier to implement.

$43.95 · October 2022 · 9781952812910
Putting Out Fires
A Framework for Solving Problems in Your Classroom or School

Many educators say they spend much of the school day tackling one problem after another, making them feel like they’re constantly “putting out fires.” This book will help educators solve problems using the author’s “Putting Out Fires Framework,” which demonstrates how sorting possible solutions – into Extinguish, Detect, Contain and Prevent categories – can help teachers and administrators think through the impact of various solutions and make a more informed decision before implementing a solution.

In this interactive book, readers will apply a design thinking process to identify a problem, consider the people involved and analyze possible solutions. Each chapter features two example problems related to edtech – one for classroom teachers and one for administrators – to illustrate how to apply the framework for effective problem-solving. In the process of working through the book, you’ll discover how selecting the best solution is dependent on several variables, including impact, outcome and the people involved.

About the Author
Kaylah Holland holds a doctoral degree in instructional design and technology, and has completed extensive research in active learning environments. She has spent years empowering educators and championing student-centered classrooms.

In-Class Flip
A Student-Centered Approach to Differentiated Learning
Martha A. Ramírez, Carolina R. Buitrago

Written by two passionate teachers who have spent years testing this innovative approach to flipped learning, the book provides practical strategies and examples that support an effective in-class flip. Breaking down the idea of the in-class flip, the authors demonstrate how it differs from traditional flipped learning, and walk teachers through the many possibilities of this new approach, with details on how to implement it successfully from scratch.

The book explores ways to differentiate learning in terms of access and resources, pace, learning preference, grouping, content, choice, feedback, student support and mastery.

The Boundless Classroom
Designing Purposeful Instruction for Any Learning Environment
Nathan Lang-Raad, James V. Witty

This book offers guidance for creating and sustaining rigorous and engaging blended learning solutions. Opening with lessons learned from the pandemic, the book addresses impacts on lesson design and delivery, student engagement, assessment, and teacher training and PD. The following chapters build on and address these experiences, with each chapter featuring strategies and examples of how to implement effective approaches to lesson design for blended and online instruction.

Browse all books at iste.org/books
Flip Your Classroom, Revised Edition
Reaching Every Student in Every Class Every Day

It started with a simple observation: Students need their teachers present to answer questions or to provide help if they get stuck on an assignment; they don’t need their teachers present to listen to a lecture or review content. From there, Jon Bergmann and Aaron Sams began the flipped classroom. Students watched recorded lectures for homework and completed their assignments, labs and tests in class with their teacher available. What they found was that their students demonstrated a deeper understanding of the material than ever before. This is the authors’ story, updated and expanded to ensure it’s as relevant to your classroom as ever.

In the revised edition of this landmark text, you’ll discover the flipped mastery model that allows students to learn at their own pace, furthering opportunities for personalized education. This simple concept is easily replicable in any classroom, doesn’t cost much to implement and helps foster self-directed learning.

About the Authors
Jon Bergmann teaches science and assists with staff development at Houston Christian High School in Houston. He also serves on the advisory board for TED Education. Bergmann has written or co-authored several books that have been translated into 13 languages.

Aaron Sams is an assistant professor of education at Saint Vincent College in Pennsylvania. He has co-authored many books on the flipped classroom concept, and regularly publishes his research on STEM education policy and practice.

Learning First, Technology Second in Practice
New Strategies, Research and Tools for Student Success
Liz Kolb

This book extends the ideas of Kolb’s bestselling Learning First, Technology Second, offering an overview of the Triple E Framework and a step-by-step process for instructional designers and tech coaches to use the framework with classroom teachers for better lesson design. The book also includes 12 authentic lessons designed by elementary and secondary teachers, with suggestions on how to improve lessons with technology and examples of how two schools have integrated the framework across their district.

$39.99 • July 2020 • 264 pages • 7.5 × 9.25 • 9781564848383 • iste.org/TripleEPractice

Learning First, Technology Second
The Educator’s Guide to Designing Authentic Lessons
Liz Kolb

Learning with technology doesn’t happen because a specific tool revolutionizes education. It happens when proven teaching strategies intersect with technology tools, and yet it’s not uncommon for teachers to use a tool because it’s “fun” or because the developer promises it will help students learn. Learning First, Technology Second offers teachers the professional learning they need to move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.

$39.99 • March 2017 • 220 pages • 7.5 × 9.25 • 9781564843890 • iste.org/LearningFirst

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
Mobile Learning Mindset

The six-book Mobile Learning Mindset series shares practical knowledge and strategies for successful implementation of K-12 BYOD programs and 1:1 initiatives. The collection provides district leaders, principals, teachers, IT staff, educational coaches and parents with the information they need to make any mobile learning program a success.

Carl Hooker is the founder of LearnFestATX (formerly known as iPadpalooza), a three-day festival that celebrates the cultural shift that technology has brought about in education and the world. He guest authors a regular blog on Tech & Learning and has written guest blogs for HuffPost and Edutopia. He also hosts the ISTE “Learning Unleashed” podcast on BAM Radio and co-hosts the future-ready podcast “Undisrupted.”

Championing Technology Infusion in Teacher Preparation

A Framework for Supporting Future Educators

Editors: Arlene C. Borthwick, Teresa S. Foulger, Kevin J. Graziano

This book will help administrators in colleges and schools of education, as well as teacher educators in preparation programs, support the developmental needs of teacher candidates as they learn how to teach with technology. The book is also appropriate for the study of effective organizational change in education by graduate students.

Design Ed

Connecting Learning Science Research to Practice

Angela Elkordy and Ayn Keneman

This book lays out the intersection between theory, design and reflective practice to help educators understand individual learner differences and the impact of context upon learning. With this foundation, you’ll develop the skills you need to design powerful and effective learning experiences, particularly when using digital technologies.

The Perfect Blend

A Practical Guide to Designing Student-Centered Learning Experiences

Michele Eaton

In The Perfect Blend, you’ll learn how to create a “homemade recipe” for effective blended learning for your students. Rather than focusing on finding and implementing a specific established model, author Michele Eaton shows teachers how to embrace the flexibility of blended learning to take an active role as a designer of learning and, in the process, help students become advocates for their education.

Reinventing Project-Based Learning, Third Edition

Your Field Guide to Real-World Projects in the Digital Age

Suzie Boss and Jane Krauss

This updated edition of the bestselling book offers educators new examples of the latest tools, assessment strategies and promising practices that are poised to shape education in the future. Along with coverage of computational thinking and coding, equity considerations and emerging trends like augmented and virtual reality, the book features spotlights from educators and a deeper focus on gold standard and high-quality PBL.
TECHNOLOGY INTEGRATION

Digital Literacy Made Simple
Strategies for Building Skills Across the Curriculum

Digital literacy describes skills and ways of thinking related to the use of technology, including the technical competence to communicate, evaluate and interpret digital information, navigate websites and understand why all these skills are important. All students need these skills to be responsible participants in school and society. However, teaching digital literacy can be challenging for teachers who have many other content standards they must address. In this book, two innovative educators demonstrate how to weave digital literacy skills throughout instruction in small ways, with simple strategies to discuss, model, mentor, build a learning culture and create digital experiences to improve students’ digital literacy skills and habits.

About the Authors

Jenna Kammer is an associate professor of library science at the University of Central Missouri where she teaches classes on research and library science. Lauren Hays is an associate professor of instructional technology at the University of Central Missouri where she teaches classes on research and educational technology.

$34.99 • December 2023 • 160 pages • 7.5 × 9.25
979888370087 • iste.org/DigLiteracy

Edtech for the K–12 Classroom, Second Edition
ISTE Readings on How, When and Why to Use Technology

In this second edition, educators share their stories along with powerful tips for leveraging edtech meaningfully by connecting the ISTE Standards, a road map for transforming education with technology. The articles in this edition explore research-based approaches to teaching with technology, considerations for ensuring equity and inclusion, emerging technologies such as virtual reality and artificial intelligence (AI), and more.

$39.99 • June 2022
176 pages • 7.5 × 9.25
9781564849328
iste.org/TeacherPrep2

Learning Supercharged
Digital Age Strategies and Insights From the Edtech Frontier
Lynne Schrum with Sandi Sumerfield

As educators seek out new ways to energize and engage students and prepare them for the future, they need to know how to employ the latest technologies in creative and innovative ways. This book looks at emerging approaches and tools, and incorporates educators’ stories of how and why they have implemented each one, with information on challenges faced and overcome, how to get started and other resources to explore.

$39.99 • June 2018
248 pages • 7.5 × 9.25
9781564846860
iste.org/Supercharged

Recently published by Solution Tree and ISTE

Making the Move With Ed Tech
Ten Strategies to Scale Up Your In-Person, Hybrid, and Remote Learning
Troy Hicks, Jennifer Parker, Kate Grunow

Discover how to integrate technology in the classroom by adapting ten strategies that facilitate creativity and critical thinking and increase student improvement. This research-based resource is a practical tool you can keep close at hand to help you be intentional with ed tech and strengthen your teaching practice.

$43.95 • May 2023 9781954631717

BROWSE ALL BOOKS AT ISTE.ORG/BOOKS
**EdTech Essentials, Second Edition**

The Top 10 Technology Strategies for All Learning Environments

In a world awash in technology, what EdTech skills and strategies should educators focus on to ensure they are enhancing classroom learning? How can they navigate the overwhelming number of digital tools and the growing availability of AI-powered software? How can they guide students in learning best practices in technology? EdTech guru Monica Burns answers these and other questions in this accessible guide to incorporating EdTech across grade levels and subject areas in meaningful ways. This second edition adds new essential strategies, including a new chapter on AI, as well as new tools and resources educators will find useful in the rapidly changing digital world.

$32.95 • May 2024 • 148 pages • 6 × 9 • 9781416632979

---

**Infusing Technology in the Classroom**

A Guide to Meeting Today’s Academic Standards

Valerie Morrison, Stephanie Novak, Tim Vanderwerf

In this two-book series, you’ll learn how to shift your instructional practice and leverage technology to meet today’s curriculum education standards for grades K-12. This book doesn’t cover every K-12 national standard, but identifies the standards with a technology component and provides resources and lessons to help you teach those standards effectively.

**Infusing Technology in the K–5 Classroom**

$34.99 • August 2019 • 240 pages • 7.5 × 9.25 • 9781564847454 • iste.org/MeetStandardsK5

**Infusing Technology in the 6–12 Classroom**

$34.99 • August 2019 • 240 pages • 7.5 × 9.25 • 9781564847416 • iste.org/MeetStandards612

---

**Integrating Technology in the Classroom, Second Edition**

Tools to Meet the Needs of Every Student

Boni Hamilton

Teachers possess unique skills, knowledge and experience. So why should their approaches to classroom technology look the same? In this second edition of the popular book *Integrating Technology in the Classroom*, author Boni Hamilton presents technology tools and projects that resonate with your teaching style, classroom context and technology skill level all while helping students achieve academic growth.

$38.99 • December 2018
296 pages • 7.5 × 9.25
9781564847256
iste.org/IntegratingTech2E

---

**ISTE Standards for Educators**

A Guide for Teachers and Other Professionals

Helen Crompton

This guide is your go-to resource for understanding, preparing for and adopting the ISTE Standards for Educators. It provides a deeper look at the Educator Standards, advice on getting started with implementing the standards, and profiles and tips for adopting the standards by role.

$15.99 • June 2017 • 54 pages
8.375 × 10.875
9781564843951
iste.org/EducatorStandards

---

**BROWSE ALL BOOKS AT ISTE.ORG/BOOKS**

25
ISTE Jump Start Guides provide quick, easy-to-reference information on education’s hottest topics. Get a jump on designing online lessons, teaching immersive tech and coding, starting an esports program for your school and more. Guides are available individually or as 25-packs. Browse all guides at iste.org/jumpstartguides.

Understanding Student Data Privacy
A Guide for Educators
Laurel Kirchhoff-Aguilar

Educational technology offers easy access to resources, empowering students to shape their learning experiences. But it also brings challenges, such as managing student data privacy, that must be addressed. This guide explains the basics of student data privacy, dispels some common myths and offers steps that teachers and administrators can take to prevent and respond to cyberattacks, data breaches and other digital threats.

$12.99 · April 2024 · 6 laminated pages · 8.5 × 11 · 979888370254 · iste.org/dataprivacy

ISTE Standards in Action
Using Technology to Learn, Teach, Lead and Coach

It’s one thing to read a set of standards and another to put them into practice as a professional in the classroom. This guide is your road map to understanding what the ISTE Standards look like in practice. It provides an overview of each of the standards sections — students, educators, education leaders and computational thinking competencies — along with examples of specific standards put into practice, resources to try and tips for getting started.

$12.99 · July 2022 · 6 laminated pages · 8.5 × 11 · 9781564849694 · iste.org/StandardsGuide

Designing Online Lessons
Create Impactful Learning Experiences for All Students
Michele Eaton

Inspired by the author’s book The Perfect Blend and her ISTE U Microcourse “Designing Online Learning Experiences,” this guide helps you get up and running with online lesson design. By moving some or all of our instruction online, we can keep the learning going during a crisis or when inclement weather keeps students and staff at home.

$12.99 · August 2020 · 6 laminated pages · 8.5 × 11 · 9781564848675 · iste.org/OnlineJSG

Connecting to the Past, Building the Future
Using Edtech to Enrich History and Civics
Karalee Wong Nakatsuka, Laurel Kirchhoff-Aguilar

When students see themselves in history, they can recognize their importance in the world today. In this guide, two award-winning teachers show how to use edtech to help students engage more fully with history, then apply their learning in ways that promote civics and citizenship on a local, national and global level.

$12.99 · July 2020 · 6 laminated pages · 8.5 × 11 · 9781564849717 · iste.org/CivicsJSG

Fighting Fake News
Tools and Strategies for Teaching Media Literacy
Jennifer LaGarde, Darren Hudgins

Based on the bestselling book Fact vs. Fiction, this 6-page guide offers educators resources and strategies to define, detect and combat “fake news,” including lesson plans, models for evaluating news stories and links to fake news self-assessments, including a digital component to help readers evaluate their skills in detecting and managing fake news.

$12.99 · June 2019 · 6 laminated pages · 8.5 × 11 · 9781564848079 · iste.org/FightFakeNews
The Framework is based on three components:

**Engage**
- Student learning experiences that include reflection of learning goals.
- The technology helps students start the learning process.
- The technology allows students to think critically (higher-level thinking skills).
- The technology helps students engage in active participation.

**Enhance**
- Technology is used to meet learning goals or content (higher-level thinking skills).
- The technology helps students start the learning process.
- The technology allows students to think critically (higher-level thinking skills).

**Extend**
- The technology helps students extend learning and their everyday life experiences.
- The technology helps students succeed academically and socially.
- The technology helps students with new knowledge.
- The technology helps students with time-on-task (24/7 learning).

The Triple E Framework was developed at the University of New Mexico.

**What Is the Triple E Framework?**

- Learning First, Technology Second, Extension
- **Engage, Enhance, Extend**
- Soft Skills
- Learning Goals
- Time-on-Task
- Added Value
- Scaffolds/Supports

**Try It Out**

- What defines esports? Why build an esports program for your school? What technology do you need to get started? This guide addresses these questions and more, offering tips for setting up an effective program while helping students succeed academically and socially.

**Podcasting for Students**

- Tips and Tools to Drive Creative Expression
- Michele Haiken
- Informed by the book *New Realms for Writing*, this guide introduces teachers to the topic of podcasting, showing how to help students create informative and engaging works through this popular medium. This accessible guide shares tips, tools and examples to get your students up and running with podcasting.

**Project-Based Learning**

- Strategies and Tools for Creating Authentic Experiences
- Suzie Boss and Jane Krauss
- This concise guide, based on the book *Reinventing Project-Based Learning, Third Edition*, shows you how to apply a PBL approach in your curriculum, with a focus on high-quality, real-world projects and robust use of digital tools.

**Immerse Yourself**

- Create Engaging AR/VR Experiences for All Learners
- Jaime Donally
- Learn how to leverage immersive technology — AR, VR and MR — with this practical and accessible guide based on the bestselling book *Learning Transported* by Jaime Donally. Immerse Yourself provides practical insights and examples to help any classroom teacher incorporate immersive tech into curriculum.

**Esports in Schools**

- Create a Supportive Gaming Community
- Grace Collins
- What defines esports? Why build an esports program for your school? What technology do you need to get started? This guide addresses these questions and more, offering tips for setting up an effective program while helping students succeed academically and socially.

**Ready, Set, Robotics!**

- Build Computational Thinking Skills in the K-8 Classroom
- Jorge Valenzuela
- Based on the book *Rev Up Robotics: Real-World Computational Thinking in the K-8 Classroom* by Jorge Valenzuela, this guide will quickly get you up to speed on how to introduce CT and robotics in elementary and middle school classes. Not only are robots highly motivating for students, they can be easily incorporated into the subjects you teach or as part of an after-school club.
BOOK ORDER INFORMATION

For our full discount and return policies, please visit iste.org/books-order-policy.

Bulk discounts are available for quantity purchases of a single title as follows:
- 50–99: 35% off the list price
- 100–249: 40% off the list price
- 250 or more: 45% off the list price

Professors interested in using an ISTE title in their courses should submit an official request from their institutional email address. Requests may be emailed to pubadmin@iste.org.

For international distribution, see our list of contacts at bit.ly/3XGozmD.

CONTACT US

If you have questions or need assistance with your order, please contact ISTE Customer Service:

By email anytime at iste@iste.org

By phone or live chat. Hours: 8 a.m.–5 p.m. Pacific, Monday–Friday | 800.336.5191 (U.S. & Canada) 503.342.2848 (International)

Subscribe to ISTE’s peer-reviewed journals for the latest research on edtech and teacher education.

Journal of Research on Technology in Education (JRTE)

Editors: Albert A. Ritzhaupt, Kara Dawson

JRTE publishes articles that report on original research, project descriptions/evaluations, syntheses of the literature, assessments of the state of the art, and theoretical or conceptual positions that relate to the field of educational technology in teaching and learning, and inform P-16 school-based practice.

Annual subscription (6 issues): $149.00 • iste.org/JRTE

Journal of Digital Learning in Teacher Education (JDLTE)

Editors: Denise Lindstrom, Denise Schmidt-Crawford, Ann Thompson

JDLTE provides access to the growing body of research addressing the use of digital technologies in teacher education. Articles highlight contemporary trends and effective, creative and innovative uses of digital technologies that prepare preservice, inservice and teacher educators for teaching in technology-rich learning environments.

Annual subscription (4 issues): $99.00 • iste.org/JDLTE

"ISTE’s books help translate the latest trends in education into actionable next steps for educators of all disciplines. With a wide range of voices and topics, there’s something for every educator."

– ADAM BELLOW, CO-FOUNDER, BREAKOUT EDU

ORDER INFORMATION

Subscribe to ISTE's peer-reviewed journals for the latest research on edtech and teacher education.

Journal of Research on Technology in Education (JRTE)

Editors: Albert A. Ritzhaupt, Kara Dawson

JRTE publishes articles that report on original research, project descriptions/evaluations, syntheses of the literature, assessments of the state of the art, and theoretical or conceptual positions that relate to the field of educational technology in teaching and learning, and inform P-16 school-based practice.

Annual subscription (6 issues): $149.00 • iste.org/JRTE

Journal of Digital Learning in Teacher Education (JDLTE)

Editors: Denise Lindstrom, Denise Schmidt-Crawford, Ann Thompson

JDLTE provides access to the growing body of research addressing the use of digital technologies in teacher education. Articles highlight contemporary trends and effective, creative and innovative uses of digital technologies that prepare preservice, inservice and teacher educators for teaching in technology-rich learning environments.

Annual subscription (4 issues): $99.00 • iste.org/JDLTE

“ISTE's books help translate the latest trends in education into actionable next steps for educators of all disciplines. With a wide range of voices and topics, there’s something for every educator.”

– ADAM BELLOW, CO-FOUNDER, BREAKOUT EDU