



ISTE Seal Review Findings Report

FUNecole

2025



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ABOUT

ABOUT ISTE

The International Society for Technology in Education (ISTE) is home to a community of global educators and solution providers who are passionate about using technology to revolutionize learning. Our vision is to create a bold community where education innovators are supported in reimagining and redesigning learning with a focus on using technology to create transformational and equitable experiences for learners. We're making this vision a reality by delivering practical guidance, evidence-based professional learning, virtual networks, thought-provoking events and the ISTE Standards.

ISTE SEAL

The ISTE Seal serves as a mark of high-quality product design for solutions that enable and guide high-quality learning. By choosing to demonstrate their commitment to supporting best practices for teaching and learning, these products show a purposeful and meaningful dedication to practical usability, digital pedagogical implementation, and the ISTE Standards. With a focus on user experience, product usability, and the most essential elements of instructional technology today, the ISTE Seal provides a set of criteria and simple indicators to guide educators, students, and technology directors toward the very best products on the market.

ISTE awards a seal only after an extensive analysis conducted by trained ISTE reviewers that ensures a product meets all critical elements under specific review criteria.



By earning an ISTE Seal, ISTE verifies that this product:

- Promotes critical technology skills.
- Supports the use of technology in appropriate ways.
- Incorporates digital pedagogy and the learning sciences.
- Addresses key elements of tech usability, user experience and user interface.
- Aligns to ISTE Standards in specific ways.

RESOURCE DESCRIPTION

WHAT IS *FUNecole*?

The FUNecole® Expert Thinkers Solution supports students by providing a learning environment that integrates a STREAMS transdisciplinary approach. It fosters the development of essential skills, including computing, Digital Literacy, Global Perspectives, 21st-century skills, and Social-Emotional Learning. The solution provides personalized instruction, interactive assessments, and real-time learning analytics, all tailored to meet students' individual goals and needs. Students benefit from a user-friendly interface, a variety of educational tools, and project-based learning experiences that promote higher-order thinking skills and prepare them for the challenges of the 21st century.

HOW IS *FUNecole* IMPLEMENTED?

The FUNecole is a holistic solution that provides school administrators, educators, and students with access to a wide range of learning elements, formative assessments, and analytics. Educators can access the FUNecole-themed lessons through the FUNecole Teacher Development platform. Students can access their lessons from the FUNecole Student Engagement platform, and school administrators have access through the FUNecole School Administration platform.

FUNecole offers unlimited pedagogical and technical support throughout the academic year, including regular technical product updates and upgrades, online technical and administrative support, protection of online personal data, and a secure access area for every school, as well as immediate educational support to educators.

ISTE SEAL REVIEW

Product: FUNecole

Product Type: Curriculum

Organization: Digipro Education Limited

Date of Award: June 2023, updated June 2025

REVIEW METHODOLOGY

ISTE Seal reviews are conducted by a distinguished panel of experts in education, instruction, and technology. These experts utilize the most up-to-date data provided by the organization to conduct thorough evaluations of each solution. The evaluations focus on assessing the solution's performance in addressing specific elements outlined in the technical and pedagogical usability framework and the ISTE Standards.

To complete their rigorous evaluations, the reviewers utilize a comprehensive rating system, categorizing each solution as either "meets expectations" or "does not meet expectations." This assessment covers both the required and optional "Look Fors" outlined in the application. To ensure the validity and reliability of their results, the reviewers regularly engage in calibrations. Final review findings are then analyzed and combined, providing an overall score for alignment with each indicator.

At ISTE, we take great pride in our unwavering commitment to delivering results that schools and districts can have full confidence in. To be deemed education-ready learning solutions, products must meet the high standards in learning sciences, user experience and interface, accessibility, and content quality.



SCOPE OF REVIEW

FUNecole was reviewed against the technical, pedagogical usability framework and the ISTE Standards to determine whether **the solution is education-ready**. ISTE reviewers examined all evidence provided by the organization and interacted directly with the product.

REVIEW FINDINGS

ISTE STANDARDS: The ISTE Standards provide the competencies for learning, teaching, and leading in the digital age, providing a comprehensive roadmap for the effective use of technology in schools worldwide. Grounded in learning science research and based on practitioner experience, the ISTE Standards ensure that using technology for learning can create high-impact, sustainable, scalable, and equitable learning experiences for all learners.

1.2.a Digital Citizen

Cultivate and manage their digital identity and reputation and are aware of the permanence of their actions in the digital world.

1.3.a Knowledge Constructor

Plan and employ effective research strategies to locate information and other resources for their intellectual or creative pursuits.


1.5.c Computational Thinker

Break problems into component parts, extract key information, and develop descriptive models to understand complex systems or facilitate problem-solving.

1.5.d Computational Thinker


Understand how automation works and use algorithmic thinking to develop a sequence of steps to create and test automated solutions




| FEEDBACK | OUTCOME |
|--|---|
| <ul style="list-style-type: none"> • Student projects focused on learning how to be a digital citizen and developing and protecting digital identity. • The curriculum includes research strategies to teach students how to locate information for completing projects. • Mind mapping strategies and tools help students organize information related to concepts. • Lesson challenges help students develop algorithmic thinking by breaking down problems and determining sequences for finding solutions. |  |

DIMENSION 1: USER INTERFACE AND AGENCY


Definition: The design of the product interface and user experience helps teachers quickly and reliably achieve instructional goals. This dimension includes features related to interface design, learnability, navigation, maximizing time on task, control over actions, and general usability.

| FEEDBACK | OUTCOME |
|--|---|
| <ul style="list-style-type: none"> • The platform offers easy navigation with a visually appealing interface that places buttons and links in a logical layout. |  |





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|---|--|
| <ul style="list-style-type: none"> • Clear search functionality enables educators to immediately view, add to, or remove lesson content based on search results. • Color themes help teachers quickly organize content by grade level. • The help menu provides FAQs, tutorials, and on-demand support requests with notifications. | |
| <p>DIMENSION 2: LEARNING DESIGN</p> <p>Definition: The product has features that exhibit and promote design and customization of learning episodes in ways that align with research-based best practices, including those rooted in the learning sciences.</p> | |
| <p style="text-align: center;">FEEDBACK</p> | <p style="text-align: center;">OUTCOME</p> |
| <ul style="list-style-type: none"> • Storytelling subtly uses exemplars and non-examples through problems and solutions to support differentiation and scaffolding. • Learning objectives appear clearly for educator reference. • The platform provides a multimedia learning environment through various content types. • Pre-created lessons, grounded in real-world examples, enable customization to meet individual learning needs. | <div style="text-align: center;">  </div> |



| | |
|---|--|
| <ul style="list-style-type: none"> • Many student activities and tasks include peer review components. | |
| <p>DIMENSION 3: DIGITAL PEDAGOGY</p> <p>Definition: The product is designed to support the development of digital age learning skills, capacities and knowledge. This dimension focuses on how technology can help students and teachers experience the best possible learning experiences, including the social and learning affordances that digital educational products uniquely offer.</p> | |
| <p style="text-align: center;">FEEDBACK</p> | <p style="text-align: center;">OUTCOME</p> |
| <ul style="list-style-type: none"> • The product's pedagogy centers on a solution-based approach rooted in authentic learning. • Real-world projects prompt students to discover age-appropriate actions to solve problems. • Storytelling provides meaningful context for students to engage with problem breakdown and reflect on solutions. • Content throughout the curriculum helps students develop digital identity. | <div style="text-align: center;">  </div> |
| <p>DIMENSION 4: INCLUSIVITY</p> <p>Definition: The product helps teachers provide learning experiences that are relevant to students of many cultures, backgrounds, and abilities, and support</p> | |



learner motivation and agency in the learning process. The product meets current guidelines around accessibility, and supports a positive classroom culture.

| FEEDBACK | OUTCOME |
|---|---|
| <ul style="list-style-type: none"> • Characters throughout the program represent diverse cultures and experiences, with distinct personalities that develop as they grow alongside students. • These characters, with their unique challenges, help students learn to navigate the world intellectually, physically, emotionally, and spiritually. • Storytelling serves as the vehicle for helping students develop empathy and problem-solving skills. |  |
| <p>DIMENSION 5: ASSESSMENT AND DATA</p> <p>Definition: The product uses formative assessments – learning experiences that help make visible what students know and don’t yet know – to generate data that inform teachers about student knowledge and skill gaps, and provide students assessment feedback that is specific, actionable, and constructive. As such, it guides teachers’ instructional decisions and students’ learning journeys.</p> | |
| FEEDBACK | OUTCOME |
| <ul style="list-style-type: none"> • The platform provides real-time feedback, including examples of correct and incorrect responses, as well as additional instructional content in areas where students require extra help. |  |



- | | |
|--|--|
| <ul style="list-style-type: none">• Clear assessment alignment within lessons allows educators to view lesson objectives and standards that match the activities and assessments in the lesson sequence.• Various assessment types help reinforce concepts.• Students can submit work in multiple ways and see a live feed of their classmates' submissions. | |
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CONCLUSION

FUNecole offers a learning platform and curriculum specifically designed for younger students, featuring a user-friendly interface, advanced search options, and comprehensive support resources for educators. The curricular resources, including teaching guides, projects, videos, and formative assessments, provide a holistic and student-centered approach to learning. Lessons clearly outline learning objectives, incorporate a diverse multimedia learning environment, and provide customization options to meet specific learning needs. With a pedagogical approach centered on authentic, solution-based learning, students engage in real-world projects that address universal themes and promote the development of their digital identity.

The integrated approach of providing real-time feedback and just-in-time tutorials on many popular software applications is an effective way for educators to integrate technology in a supported and guided process. Student projects focus on learning digital citizenship and developing and protecting digital identity, while research strategies included in the curriculum teach students how to locate information for completing projects. Strategies such as mind mapping give students tools to organize information related to concepts, and lesson challenges help students develop algorithmic thinking by breaking down problems and determining sequences for finding solutions.

The FUNecole curriculum offers a comprehensive range of projects and lessons that promote digital citizenship and identity while teaching valuable research strategies, facilitating effective information organization, and fostering algorithmic thinking through engaging problem-solving challenges.



The curriculum thoughtfully scaffolds the application of technology operations, providing students with a structured and progressive learning experience. The themes of the lessons and activities maintain universal relevance and present contexts that reflect both local and global perspectives, making this platform an effective tool for developing future-ready learners.