



ISTE Seal Review Findings Report

Quizizz

2023



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ABOUT

ABOUT ISTE

The International Society for Technology in Education (ISTE) is home to a community of global educators and solution providers who are passionate about using technology to revolutionize learning. Our vision is to create a bold community where education innovators are supported in reimagining and redesigning learning with a focus on using technology to create transformational and equitable experiences for learners. We're making this vision a reality by delivering practical guidance, evidence-based professional learning, virtual networks, thought-provoking events and the ISTE Standards.

ISTE SEAL

The ISTE Seal serves as a mark of high-quality product design for solutions that enable and guide high-quality learning. By choosing to demonstrate their commitment to supporting best practices for teaching and learning, these products show a purposeful and meaningful dedication to practical usability, digital pedagogical implementation, and the ISTE Standards. With a focus on user experience, product usability, and the most essential elements of instructional technology today, the ISTE Seal provides a set of criteria and simple indicators to guide educators, students, and technology directors toward the very best products on the market.

ISTE awards a seal only after an extensive analysis conducted by trained ISTE reviewers that ensures a product meets all critical elements under specific review criteria.

By earning an ISTE Seal, ISTE verifies that this product:

- Promotes critical technology skills.
- Supports the use of technology in appropriate ways.
- Incorporates digital pedagogy and the learning sciences.
- Addresses key elements of tech usability, user experience and user interface.
- Aligns to ISTE Standards in specific ways.

RESOURCE DESCRIPTION

WHAT IS *Quizizz*?

Quizizz is a comprehensive assessment tool that goes beyond quizzes, providing support for interactive and engaging classrooms. Teachers can create lessons, conduct assessments, assign homework, and interact with students. The platform offers flexibility in pacing, with instructor-paced lessons for synchronized learning and student-paced lessons for individual progress. It supports a Bring Your Own Device (BYOD) approach, allowing students to access content on their preferred devices. With access to millions of quizzes, educators can import and customize public quizzes using the Quiz + Lesson Editor, which offers various question types and multimedia integration. Quizizz provides comprehensive reports for class and student insights, shareable with parents. Customization options include toggling competition and speed. Collaboration is encouraged through quiz sharing and inviting other instructors as collaborators. Quizizz's user-friendly interface and valuable insights save educators time, enhancing the teaching workflow.

HOW IS *Quizizz* IMPLEMENTED?

Quizizz is implemented as a powerful addition to traditional teaching methods, working alongside existing instruction. It allows teachers to create interactive and engaging learning experiences, supplementing lessons and conducting assessments. Students can use Quizizz to review lessons, prepare for exams, and practice at their own pace.

By incorporating Quizizz, educators provide both synchronous and asynchronous learning opportunities. Students can access Quizizz on their devices, progressing at their own speed. This flexible platform supports enhanced instruction and offers personalized learning experiences, reinforcing students' understanding of the material and promoting academic growth. Quizizz combines technology and traditional teaching methods to create a comprehensive and dynamic learning environment.



ISTE SEAL REVIEW

Product: Quizizz

Product Type: Assessment Tool

Organization: Quizizz

Date of Award: June 2023

REVIEW METHODOLOGY

ISTE Seal reviews are conducted by a distinguished panel of experts in education, instruction, and technology. These experts utilize the most up-to-date data provided by the organization to conduct thorough evaluations of each solution. The evaluations focus on assessing the solution's performance in addressing specific elements outlined in the technical and pedagogical usability framework and the ISTE Standards.

To complete their rigorous evaluations, the reviewers utilize a comprehensive rating system, categorizing each solution as either "meets expectations" or "does not meet expectations." This assessment covers both the required and optional "Look Fors" outlined in the application. To ensure the validity and reliability of their results, the reviewers regularly engage in calibrations. Final review findings are then analyzed and combined, providing an overall score for alignment with each indicator.

At ISTE, we take great pride in our unwavering commitment to delivering results that schools and districts can have full confidence in. To be deemed education-ready learning solutions, products must meet the high standards in learning sciences, user experience and interface, accessibility, and content quality.

SCOPE OF REVIEW

Quizizz was reviewed against the technical, pedagogical usability framework and the ISTE Standards to determine whether **the solution is education-ready**. ISTE reviewers examined all evidence provided by the organization and interacted directly with the product.



REVIEW FINDINGS

ISTE STANDARDS: The ISTE Standards provide the competencies for learning, teaching, and leading in the digital age, providing a comprehensive roadmap for the effective use of technology in schools worldwide. Grounded in learning science research and based on practitioner experience, the ISTE Standards ensure that using technology for learning can create high-impact, sustainable, scalable, and equitable learning experiences for all learners.

1.1.c Empowered Learner

Use technology to seek feedback that informs and improves their practice and to demonstrate their learning in a variety of ways.

1.5.b Computational Thinker

Collect data or identify relevant data sets, use digital tools to analyze them, and represent data in various ways to facilitate problem-solving and decision-making.

1.6.d Creative Communicator

Publish or present content that customizes the message and medium for their intended audiences.

1.7.b Global Collaborator

Use collaborative technologies to work with others, including peers, experts or community members, to examine issues and problems from multiple viewpoints.

FEEDBACK	OUTCOME
<ul style="list-style-type: none"> Multiple features and tools are available to help students monitor their progress and set goals. Many tools to gather and analyze data for students and educators. Students can create tools to collect data and survey peers. Multi-media can be embedded, and content authored by educators and students can be a mix of content already provided on the platform along with newly added content. 	



- Collaborative tools like the live whiteboard present opportunities for group, synchronous, and asynchronous creation of artifacts

DIMENSION 1: USER INTERFACE AND AGENCY

Definition: The design of the product interface and user experience helps teachers quickly and reliably achieve instructional goals. This dimension includes features related to interface design, learnability, navigation, maximizing time on task, control over actions, and general usability.

FEEDBACK

OUTCOME

- Platform is intuitive and easy to navigate, with clear information on how to get started quickly.
- Easy to locate and import classes feature and available content.
- Diverse range of login options tailored to the specific device, location, or existing systems within the school, offering users an optimized and seamless login experience.
- Very clean interface with logical labels and a navigation menu always visible.
- Multiple options for product support, including tutorials, a searchable library, live chat, and a help icon on every window.



DIMENSION 2: LEARNING DESIGN

Definition: The product has features that exhibit and promote design and customization of learning episodes in ways that align with research-based best practices, including those rooted in the learning sciences.



FEEDBACK	OUTCOME
<ul style="list-style-type: none"> • Many features help students reflect on and progress to meet their learning goals. Features are available to keep students engaged and moving forward. • Extensive content library with questions in multiple formats and lengths, including video, audio recording, and drag-and-drop, with educators able to modify the content as needed. • Assessment Items with multiple elements are presented in a single window that allows the student to engage with all of the media without leaving the page. • Content is customizable in multiple ways, including delivery strategy, student grouping and interaction, and skill level. 	
<p>DIMENSION 3: DIGITAL PEDAGOGY</p> <p>Definition: The product is designed to support the development of digital age learning skills, capacities and knowledge. This dimension focuses on how technology can help students and teachers experience the best possible learning experiences, including the social and learning affordances that digital educational products uniquely offer.</p>	
FEEDBACK	OUTCOME
<ul style="list-style-type: none"> • Options are available in assessment authoring to support educators in creating tasks using problem-definition learning. • The answer explanation feature has the ability to deconstruct problems, providing scaffolding and breaking them down for students. 	



<ul style="list-style-type: none"> • Features are available for students to create their own questions or remix content from the library. 	
<p>DIMENSION 4: INCLUSIVITY</p> <p>Definition: The product helps teachers provide learning experiences that are relevant to students of many cultures, backgrounds, and abilities, and support learner motivation and agency in the learning process. The product meets current guidelines around accessibility, and supports a positive classroom culture.</p>	
<p style="text-align: center;">FEEDBACK</p>	<p style="text-align: center;">OUTCOME</p>
<ul style="list-style-type: none"> • As a crowd-sourced platform, educators share content that reflects instruction from around the world. • This product includes input from educators from diverse backgrounds from all around the world. • Speed controls, language, read-aloud, and captions, are all tools available to meet most needs of students with disabilities according to WCAG guidelines. • The diverse content library allows for exposing students to opportunities rich in inclusive practices. 	
<p>DIMENSION 5: ASSESSMENT AND DATA</p> <p>Definition: The product uses formative assessments – learning experiences that help make visible what students know and don’t yet know – to generate data that inform teachers about student knowledge and skill gaps, and provide students assessment feedback that is specific, actionable, and constructive. As such, it guides teachers’ instructional decisions and students’ learning journeys.</p>	
<p style="text-align: center;">FEEDBACK</p>	<p style="text-align: center;">OUTCOME</p>
<ul style="list-style-type: none"> • Different question types and assessment types are available to be used, exchanged, and set for student-specific learning styles. 	



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| <ul style="list-style-type: none">• Success criteria for any assessment can be set using a rubric or point scoring.• Multiple formats, media, and file types may be submitted by students.• Analytics are available through a clean, easy-to-navigate educator dashboard, and reports are available at the student and class levels. | |
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CONCLUSION

Quizizz offers an intuitive and user-friendly assessment experience, providing clear instructions for quick onboarding, multiple login options, a clean interface with simple navigation, and a comprehensive range of support options. The platform offers a range of tools and features designed to support students in reflecting on and progressing toward their learning goals, fostering engagement through interactive elements and drawing from an extensive content library. Quizizz offers a range of question types and assessment options that can be customized and combined, allowing for the submission of multiple formats, media, and file types. It is made for supporting recall and reinforcement in the classroom. The platform offers a variety of technology tools and media to facilitate student progress monitoring and goal setting, providing options for data collection and analysis by both students and educators.

In summary, Quizizz provides educators with robust and versatile assessment creation tools that can effectively meet the diverse needs of students. The platform's extensive content library boasts contributions from educators worldwide, covering a wide range of topics to ensure comprehensive subject coverage. The customization options for educators make it effortless to tailor the content to their specific requirements, while students benefit from seamless access to the content through multiple avenues.